

COMPACT-MDD: EFFICIENTLY FILTERING (S)MDD CONSTRAINTS WITH REVERSIBLE SPARSE BIT-SET

IJCAI18

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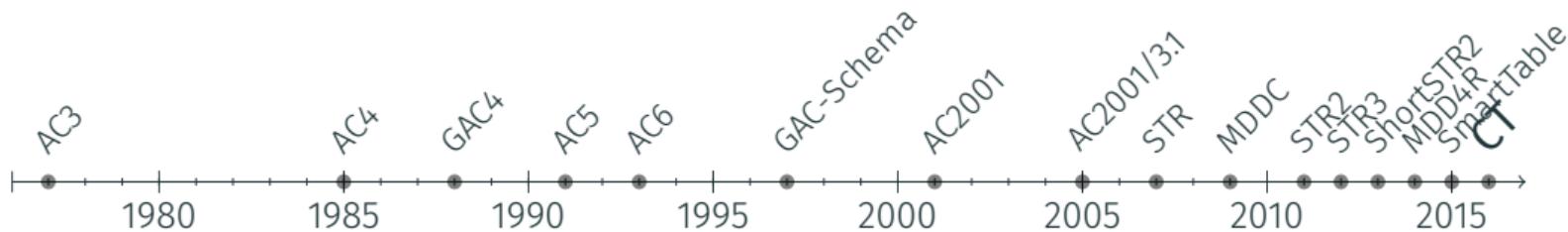
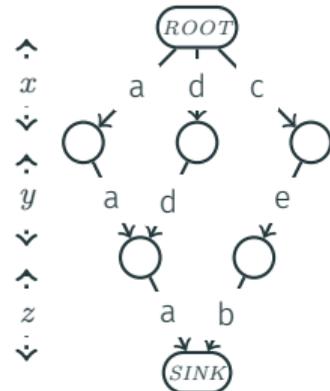
UCL
Université
catholique
de Louvain



	x	y	z
τ_1	a	a	a
τ_2	d	d	a
τ_3	c	e	b
\vdots	\vdots	\vdots	\vdots

Tables are the oldest most used CP constraints

MDDs are equivalent to tables



2016 : New algorithm! Compact-Table [CP2016], based on bitwise operations, completely outperformed existing algorithms

THE MDD AND SMDD DATA STRUCTURES

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
	1	0	1	1
	1	1	0	1
1	0	0	0	1
	1	0	0	0
	1	1	0	0
	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		0	1	1
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
			1	1
1	0	1	0	1
		1	0	0
			0	0
	1	1	0	0
			0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5	
0	0	0	0	1	
	1	0	1	0	
				1	
1	0	0	0	1	
				1	0
	1	0	0		
			1		

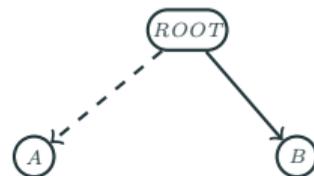
ROOT

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5		
0	0	0	0	1		
	1	0	1	0		
				1		
1	0	0	0	1		
	1	0	0	0		
				1	0	0
						1

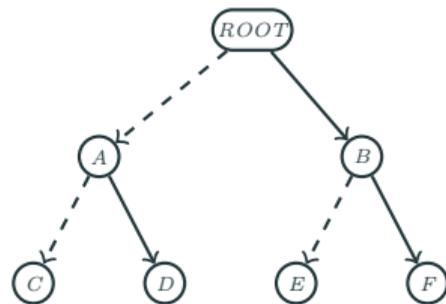
x_1	x_2	x_3	x_4	x_5
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0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1


 \uparrow
 x_1
 \downarrow

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

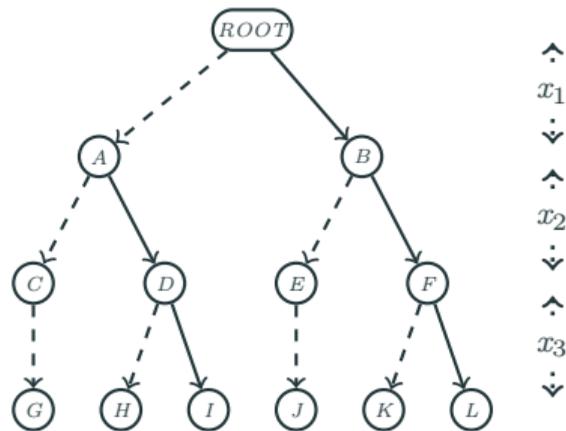
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1



$$\begin{array}{c} \uparrow \\ x_1 \\ \vdots \\ \downarrow \\ \uparrow \\ x_2 \\ \vdots \\ \downarrow \end{array}$$

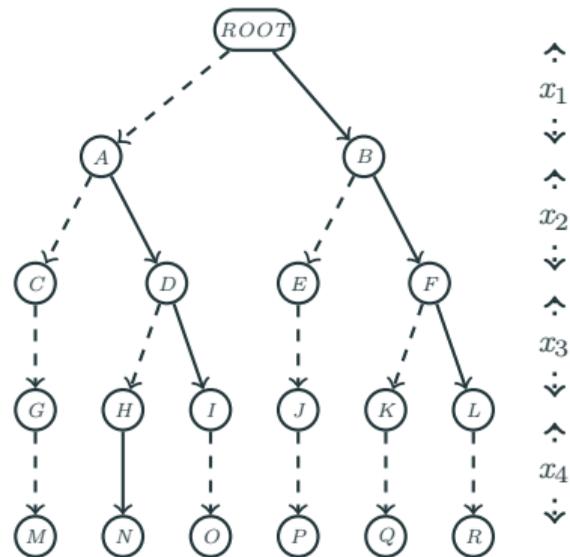
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1



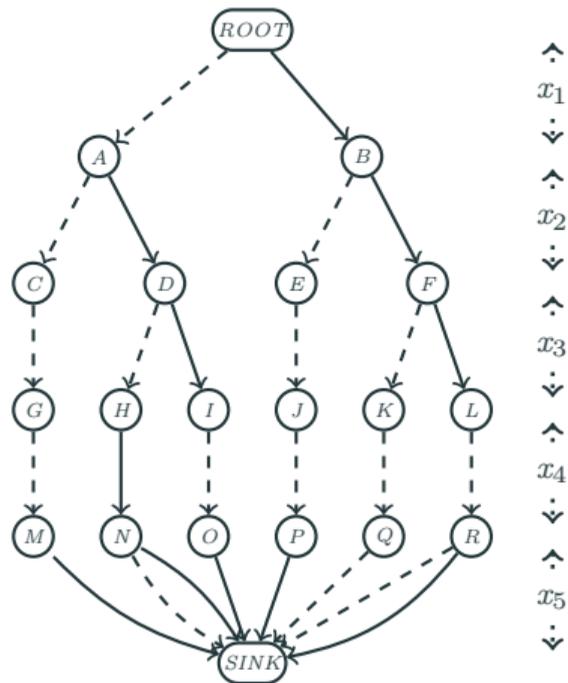
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1



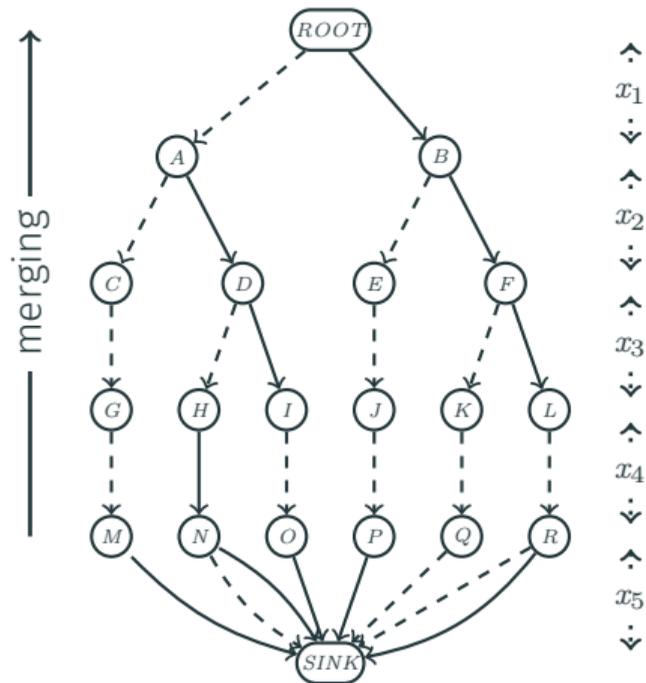
x_1	x_2	x_3	x_4	x_5
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0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5	
0	0	0	0	1	
	1	0	1	0	
			1	1	
1	0	0	0	1	
	1	0	0	0	
		1	0	0	0
				1	1



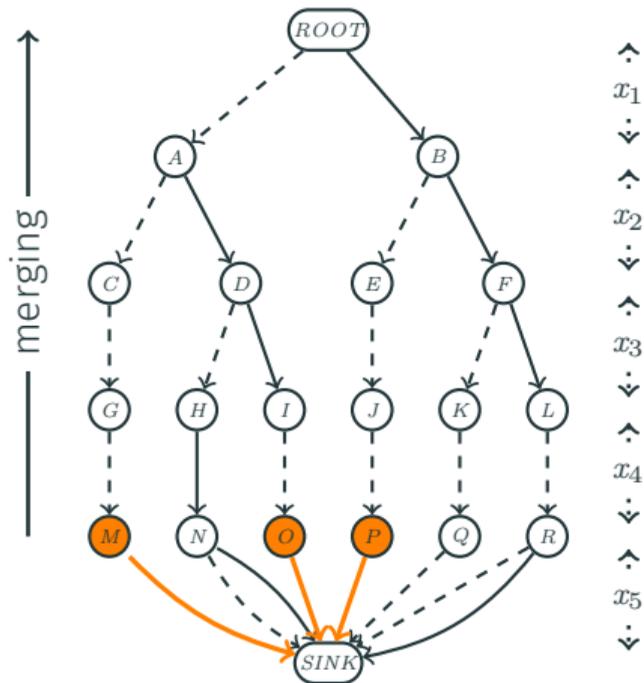
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
			1	1
1	0	0	0	1
	1	0	0	0
			1	0
		0	0	1



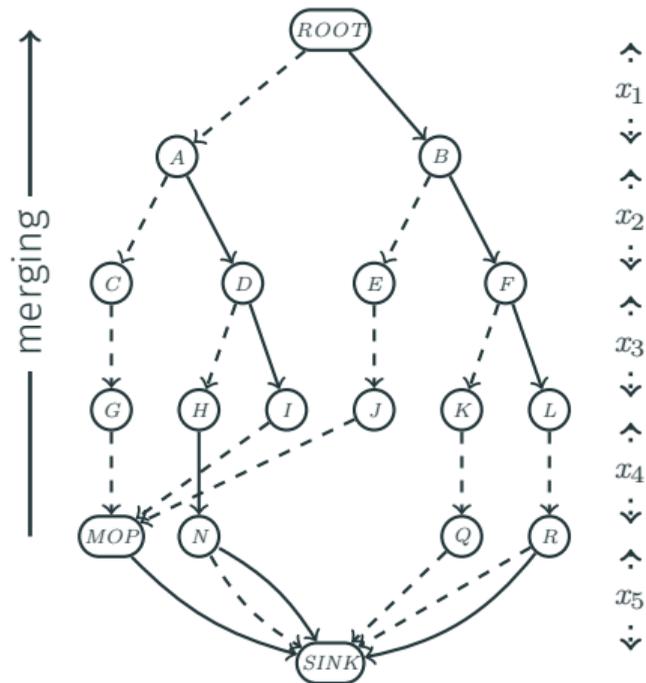
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1



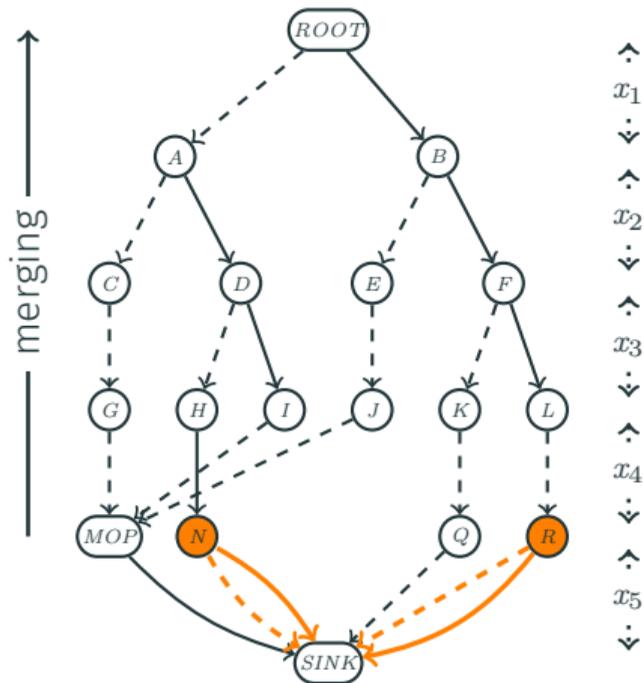
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5	
0	0	0	0	1	
	1	0	1	0	
			1	1	
1	0	0	0	1	
	1	0	0	0	
		1	0	0	0
				1	1



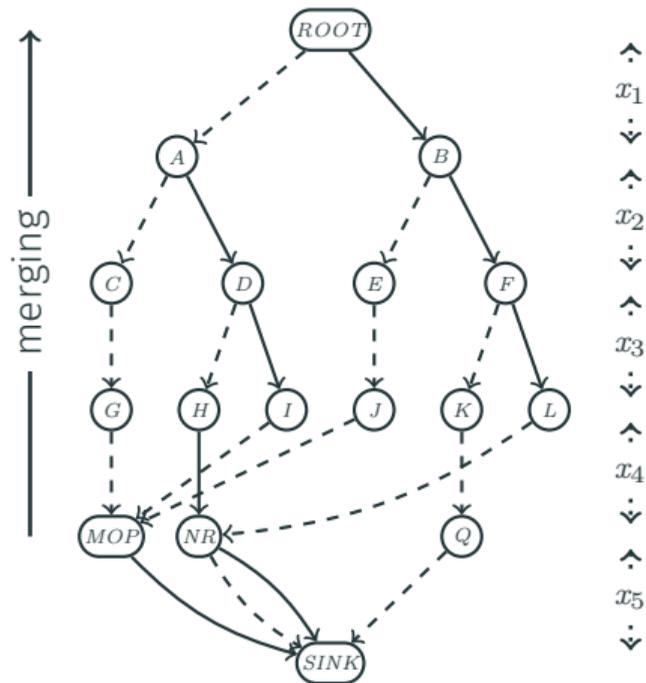
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1



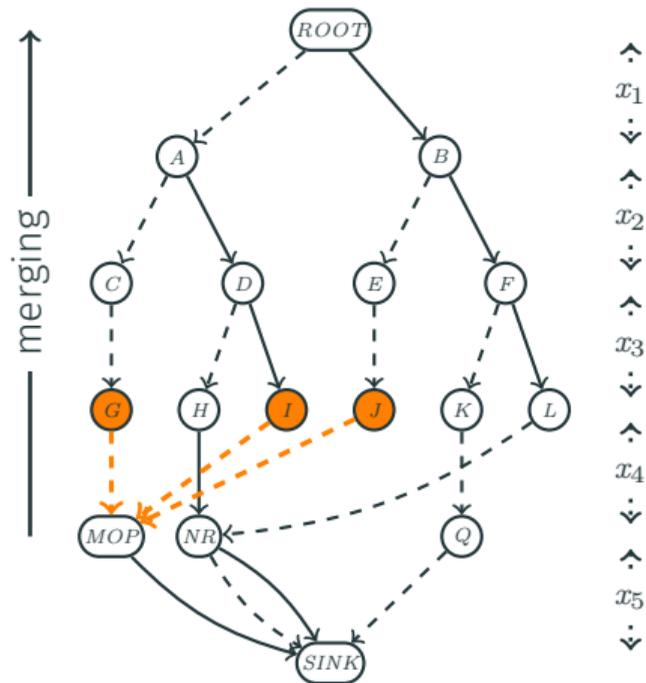
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5	
0	0	0	0	1	
	1	0	1	0	
			1	1	
1	0	0	0	1	
	1	0	0	0	
		1	0	0	0
			1	0	1



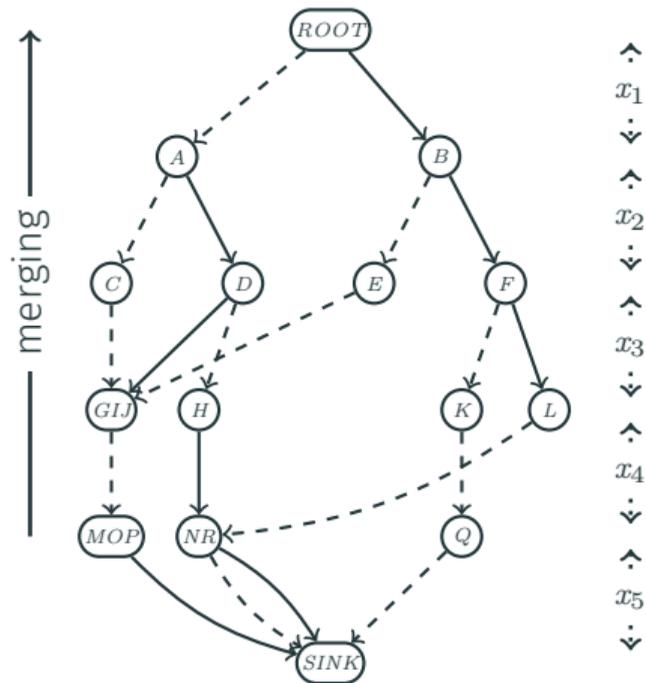
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1



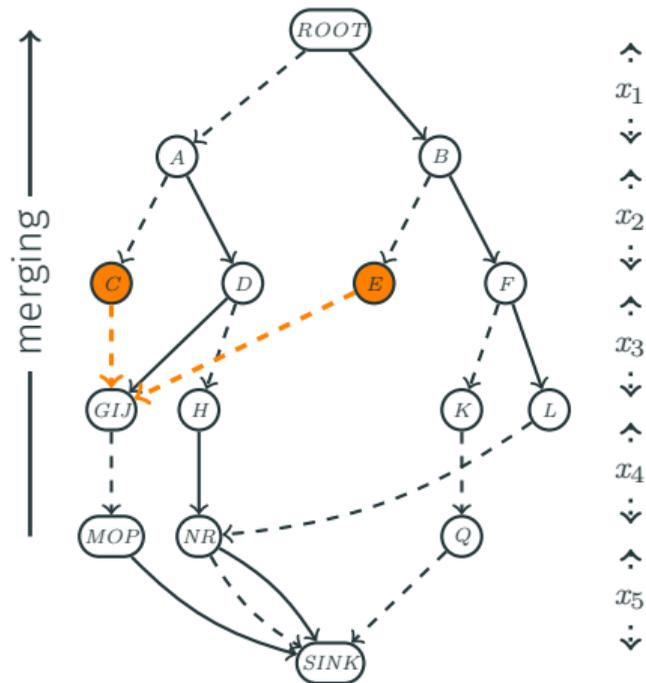
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
	1	0	1	0
		1	0	1
1	0	0	0	1
	1	0	0	0
		1	0	0
		1	0	1



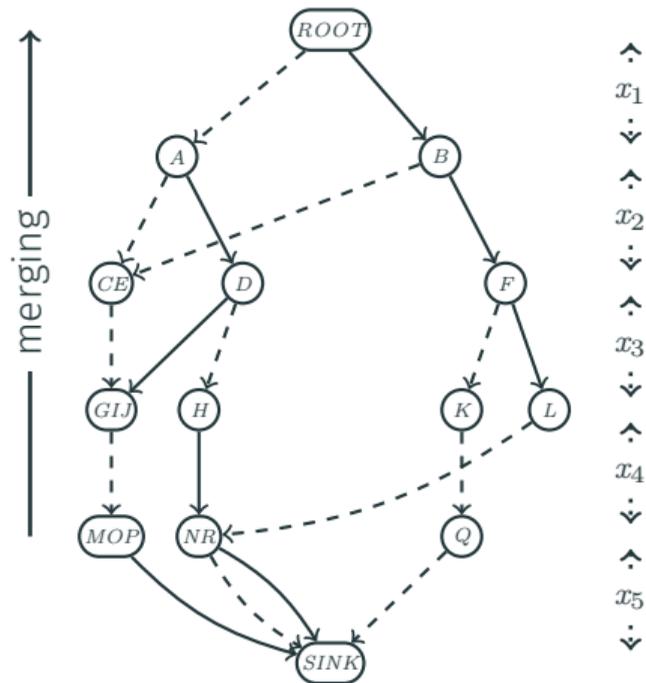
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5	
0	0	0	0	1	
	1	0	1	0	
			1	1	
1	0	0	0	1	
	1	0	0	0	
		1	0	0	0
				1	1



x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5	
0	0	0	0	1	
	1	0	1	0	
			1	1	
1	0	0	0	1	
	1	0	0	0	
		1	0	0	0
			1	0	1



x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
0	1
1	0
1	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
0	1
1	0
1	1

suffixes

x_4	x_5
0	0
1	0
0	1
1	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	0
0	1
1	1

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	

x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	

ROOT

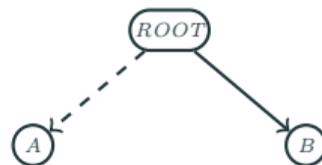
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	


 \uparrow
 x_1
 \downarrow

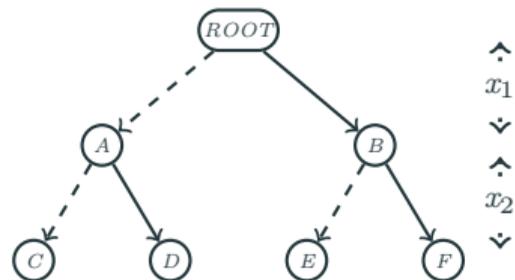
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



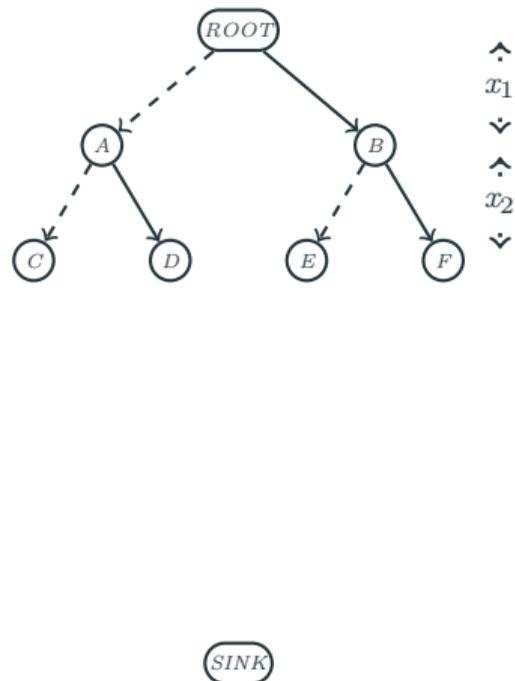
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



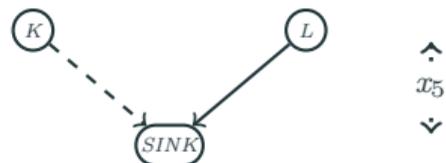
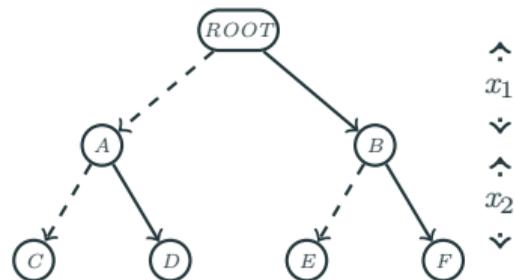
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



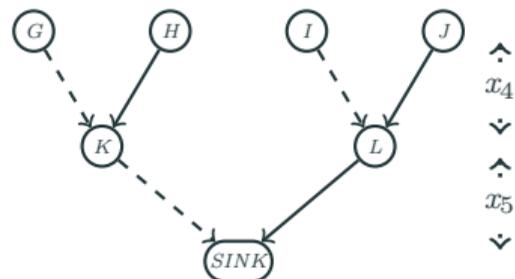
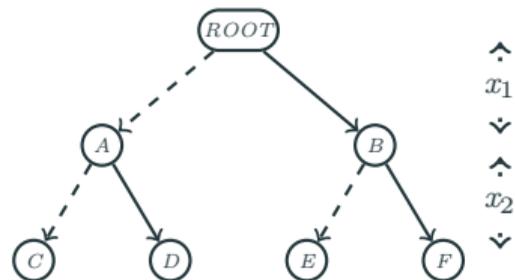
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



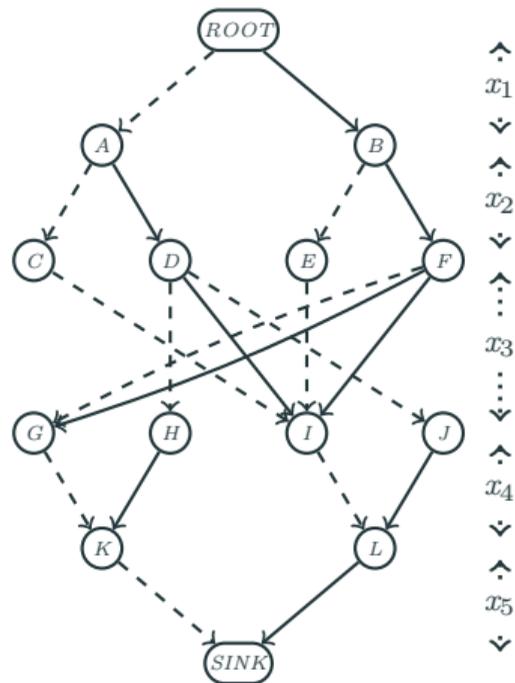
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



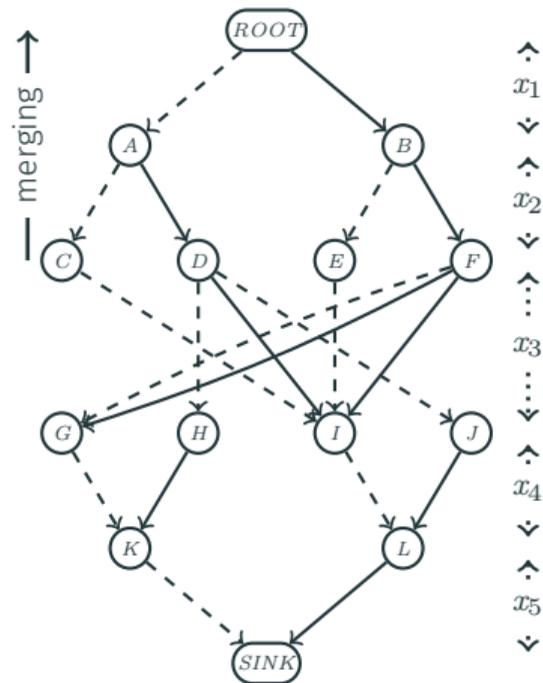
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



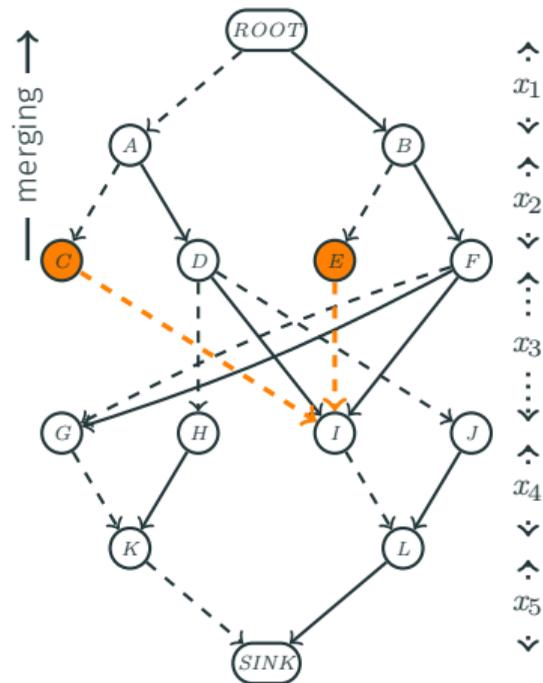
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



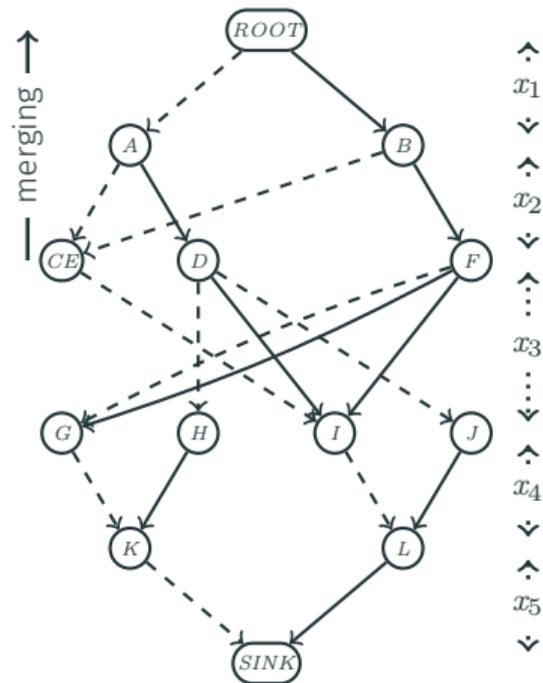
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



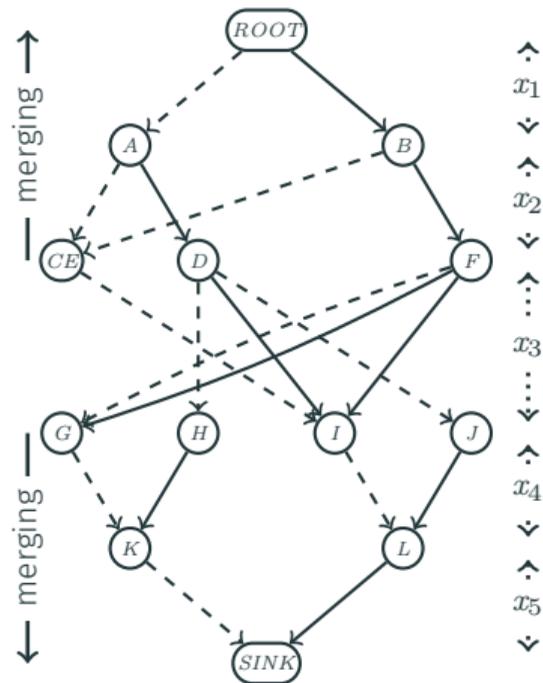
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



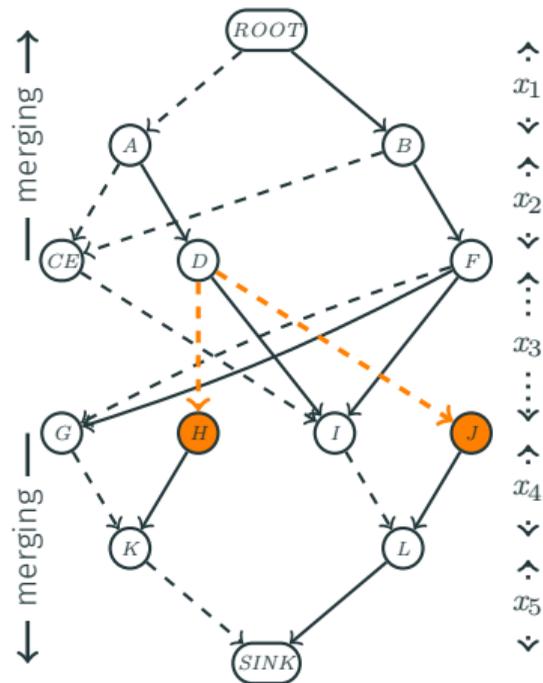
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

x_4	x_5
0	0
1	
0	1
1	



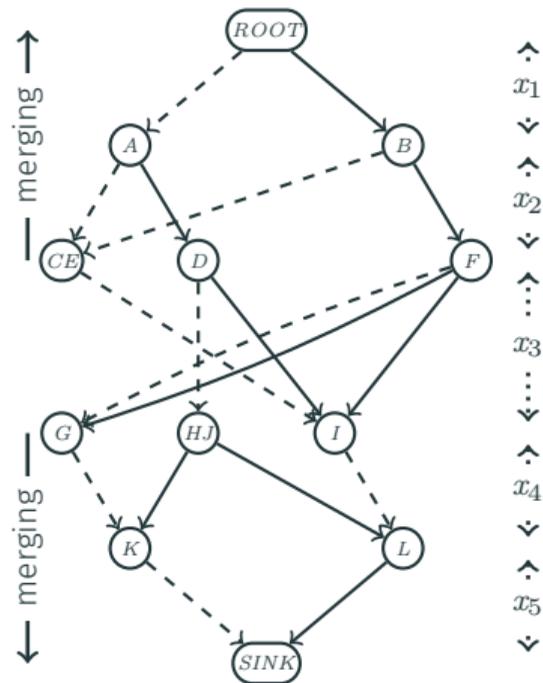
x_1	x_2	x_3	x_4	x_5
0	0	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	1
1	0	0	0	1
1	1	0	0	0
1	1	1	0	0
1	1	1	0	1

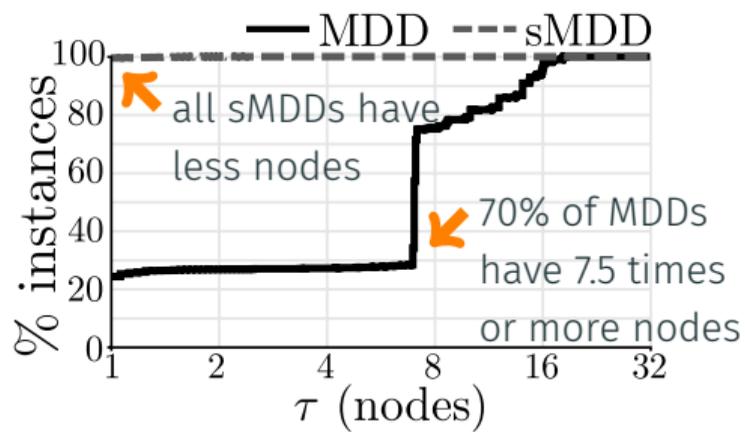
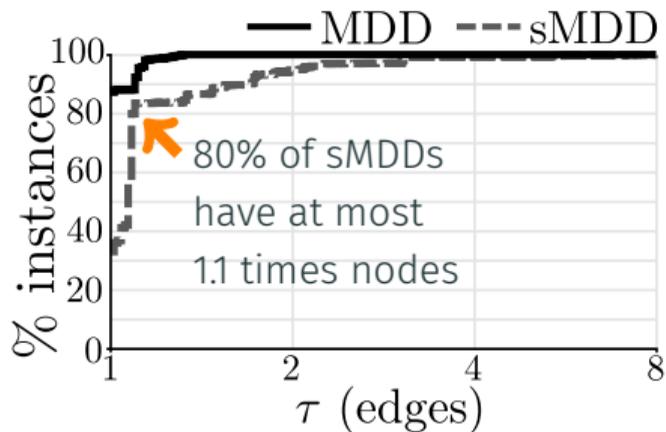
prefixes

x_1	x_2
0	0
	1
1	0
	1

suffixes

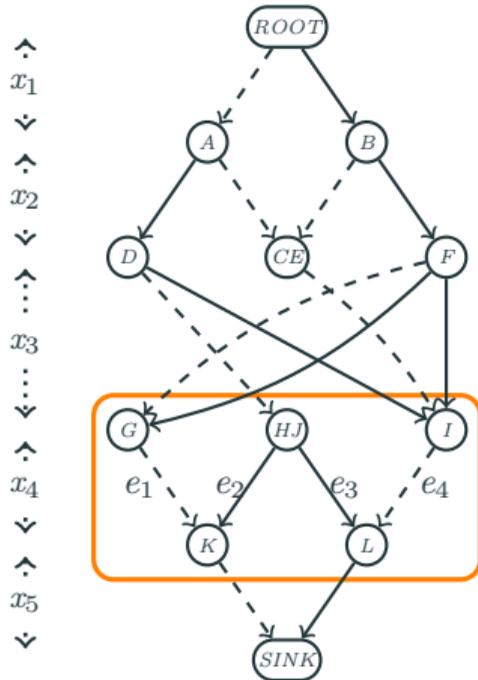
x_4	x_5
0	0
1	
0	1
1	





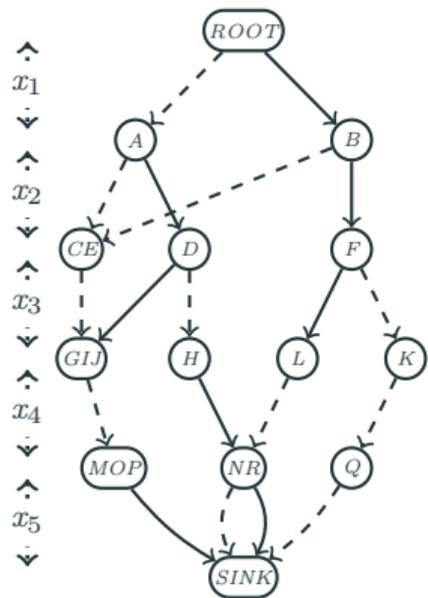
sMDDs: **Less few** nodes but a **bit more** edges than MDDs

THE COMPACT-MDD ALGORITHM



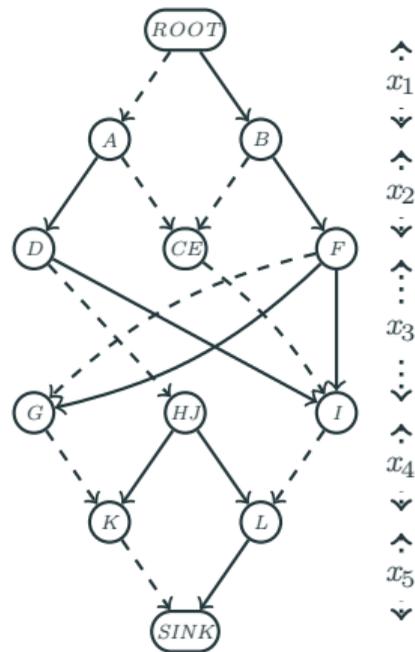
Name	Set	Bit-set
<code>currArcs[x_4]</code>	$\{e_1, e_2, e_3, e_4\}$	[1 1 1 1]
<code>supports[$x_4, 0$]</code>	$\{e_1, \cancel{e_2}, \cancel{e_3}, e_4\}$	[1 0 0 1]
<code>arcsT[HJ, x_4]</code>	$\{\cancel{e_1}, e_2, e_3, \cancel{e_4}\}$	[0 1 0 0]
<code>arcsH[x_4, K]</code>	$\{e_1, e_2, \cancel{e_3}, \cancel{e_4}\}$	[1 1 0 0]

CMDD: UPDATE



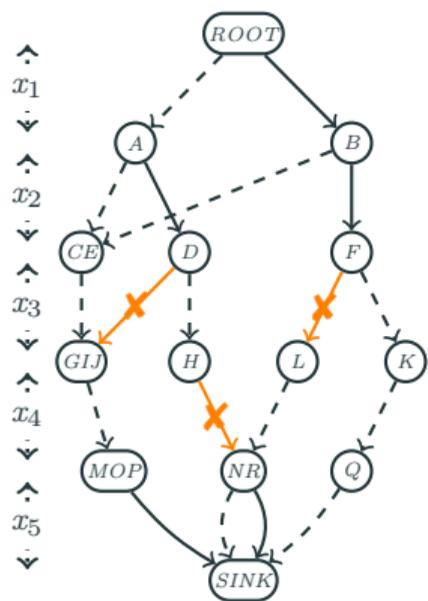
MDD

$\text{currArcs}[x_1]$	$\text{currArcs}[x_1]$
$[1\ 1]$	$[1\ 1]$
$\text{currArcs}[x_2]$	$\text{currArcs}[x_2]$
$[1\ 1\ 1\ 1]$	$[1\ 1\ 1\ 1]$
$\text{currArcs}[x_3]$	$\text{currArcs}[x_3]$
$[1\ 1\ 1\ 1\ 1]$	$[1\ 1\ 1\ 1\ 1]$
$\text{currArcs}[x_4]$	$\text{currArcs}[x_4]$
$[1\ 1\ 1\ 1]$	$[1\ 1\ 1\ 1]$
$\text{currArcs}[x_5]$	$\text{currArcs}[x_5]$
$[1\ 1\ 1\ 1]$	$[1\ 1]$



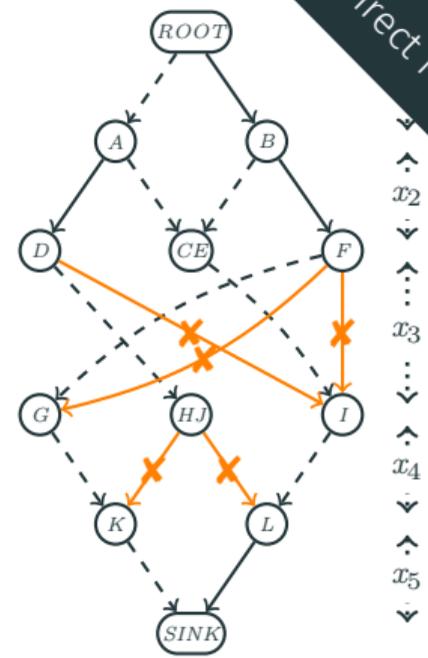
SMDD

Direct removal

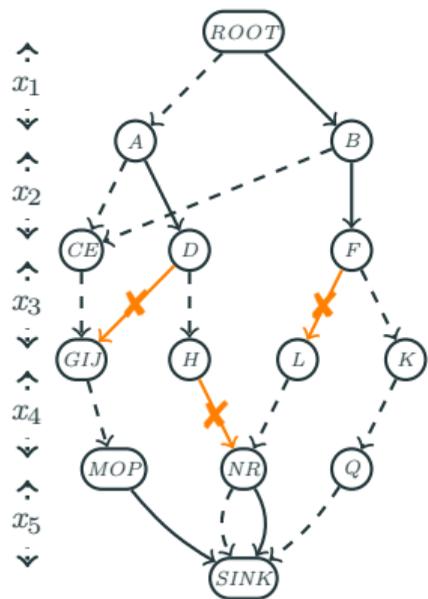


MDD

$\text{currArcs}[x_1]$	$\text{currArcs}[x_1]$
$[1\ 1]$	$[1\ 1]$
$\text{currArcs}[x_2]$	$\text{currArcs}[x_2]$
$[1\ 1\ 1\ 1]$	$[1\ 1\ 1\ 1]$
$\text{currArcs}[x_3]$	$\text{currArcs}[x_3]$
$[1\ 1\ 1\ 1\ 1]$	$[1\ 1\ 1\ 1\ 1]$
$\text{currArcs}[x_4]$	$\text{currArcs}[x_4]$
$[1\ 1\ 1\ 1]$	$[1\ 1\ 1\ 1]$
$\text{currArcs}[x_5]$	$\text{currArcs}[x_5]$
$[1\ 1\ 1\ 1]$	$[1\ 1]$

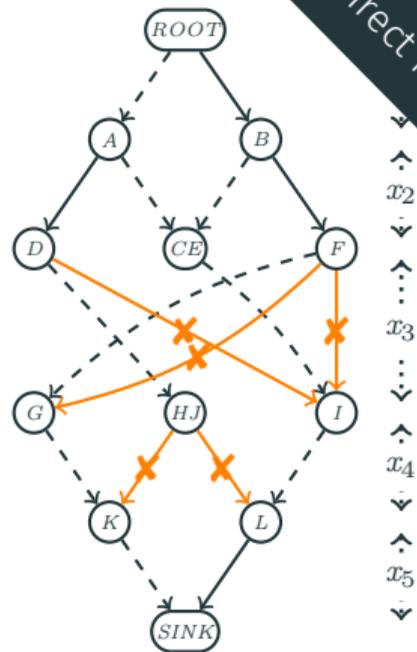


sMDD

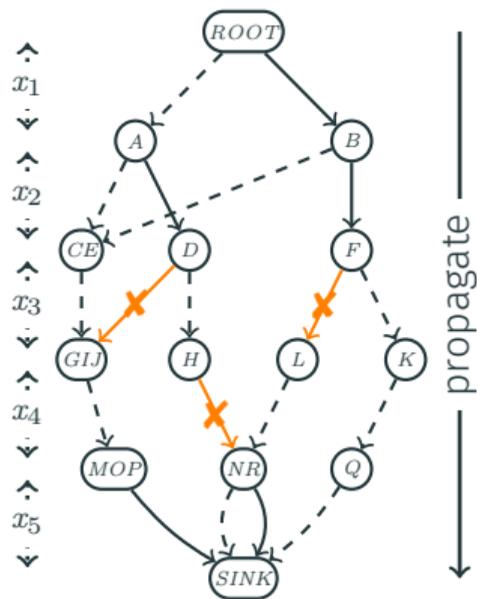


MDD

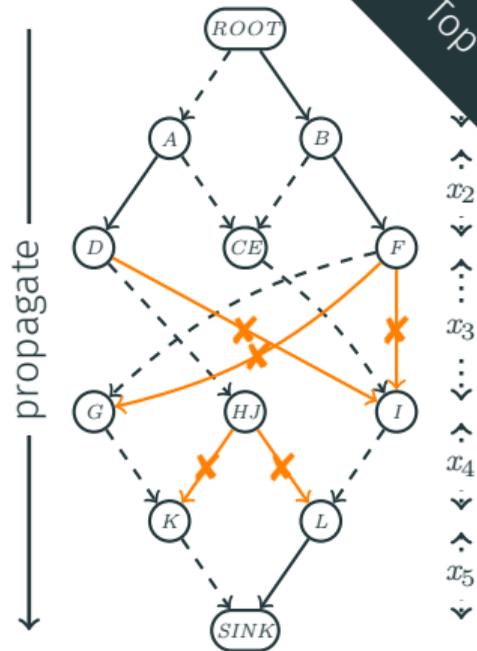
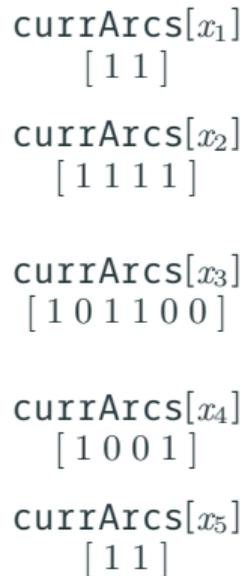
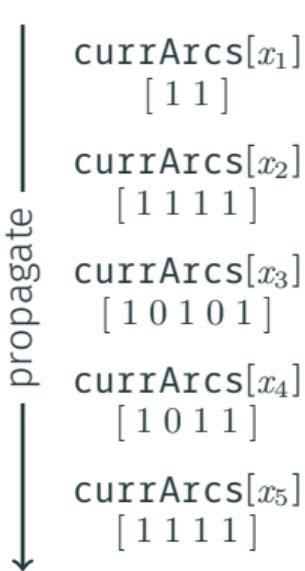
$\text{currArcs}[x_1]$	$\text{currArcs}[x_1]$
$[11]$	$[11]$
$\text{currArcs}[x_2]$	$\text{currArcs}[x_2]$
$[1111]$	$[1111]$
$\text{currArcs}[x_3]$	$\text{currArcs}[x_3]$
$[10101]$	$[101100]$
$\text{currArcs}[x_4]$	$\text{currArcs}[x_4]$
$[1011]$	$[10001]$
$\text{currArcs}[x_5]$	$\text{currArcs}[x_5]$
$[1111]$	$[11]$



sMDD

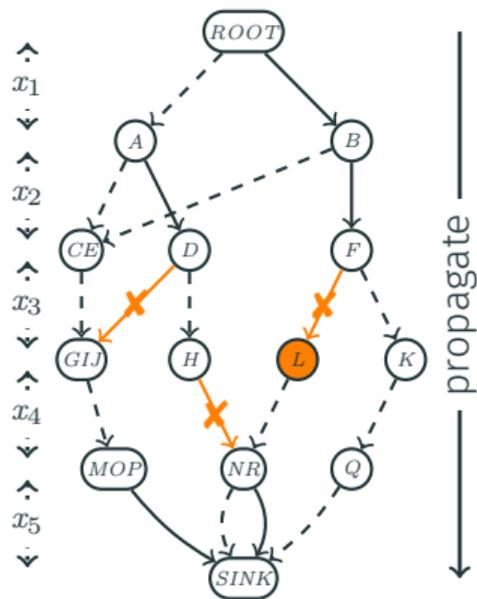


MDD



sMDD

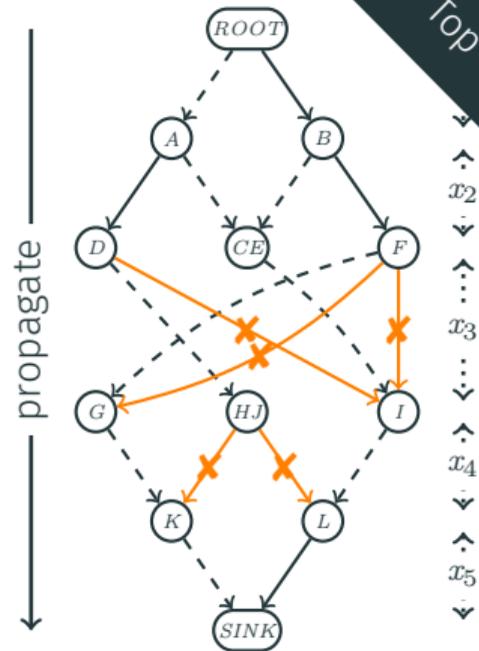
Top down



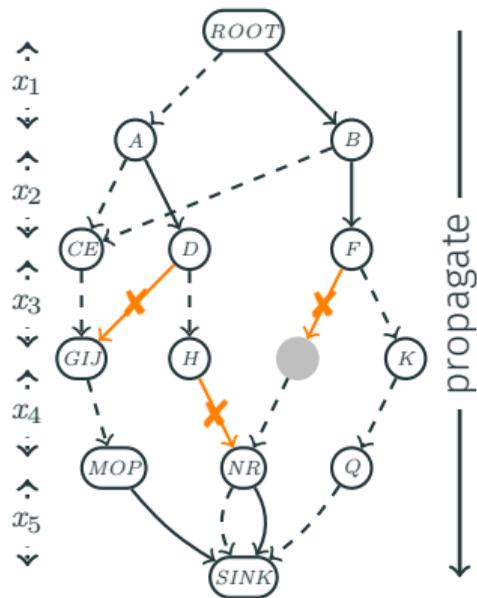
MDD

currArcs[x_1]
[1 1]
currArcs[x_2]
[1 1 1 1]
currArcs[x_3]
[1 0 1 0 1]
currArcs[x_4]
[1 0 1 1]
currArcs[x_5]
[1 1 1 1]

currArcs[x_1]
[1 1]
currArcs[x_2]
[1 1 1 1]
currArcs[x_3]
[1 0 1 1 0 0]
currArcs[x_4]
[1 0 0 1]
currArcs[x_5]
[1 1]



sMDD



MDD

currArcs[x_1]
[1 1]

currArcs[x_2]
[1 1 1 1]

currArcs[x_3]
[1 0 1 0 1]

currArcs[x_4]
[1 0 1 1]

currArcs[x_5]
[1 1 1 1]

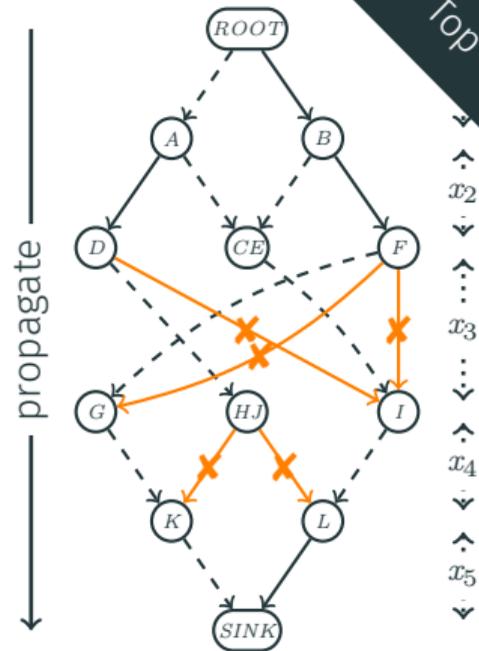
currArcs[x_1]
[1 1]

currArcs[x_2]
[1 1 1 1]

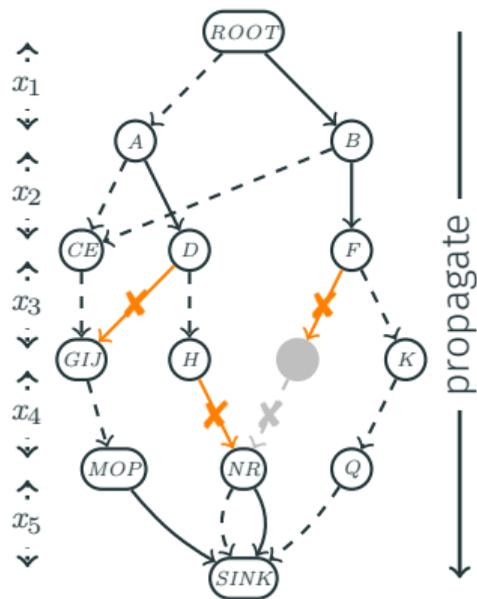
currArcs[x_3]
[1 0 1 1 0 0]

currArcs[x_4]
[1 0 0 1]

currArcs[x_5]
[1 1]



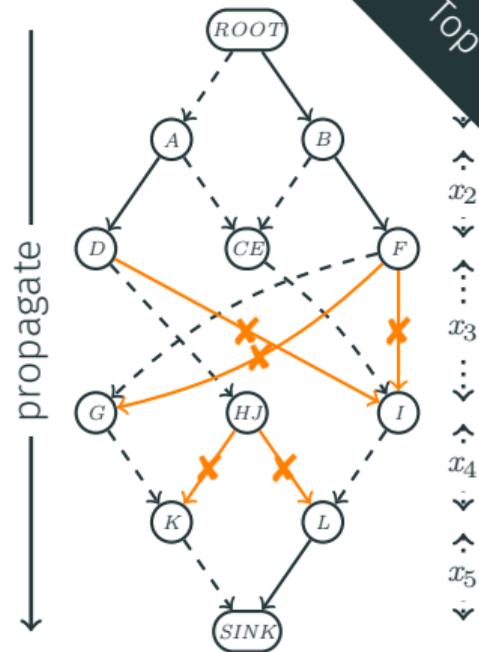
sMDD



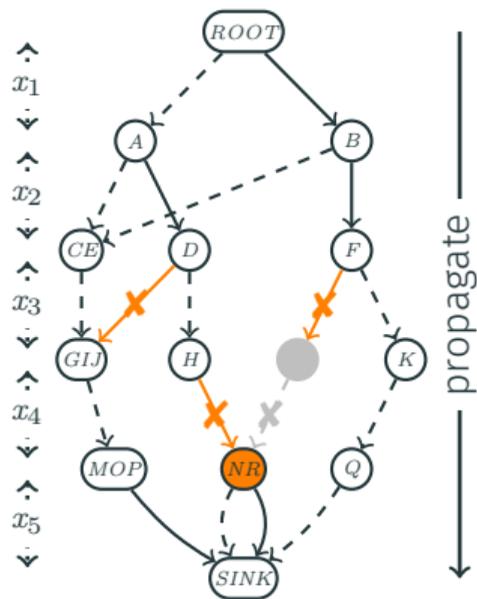
MDD

currArcs[x_1]
[1 1]
currArcs[x_2]
[1 1 1 1]
currArcs[x_3]
[1 0 1 0 1]
currArcs[x_4]
[1 0 0 1]
currArcs[x_5]
[1 1 1 1]

currArcs[x_1]
[1 1]
currArcs[x_2]
[1 1 1 1]
currArcs[x_3]
[1 0 1 1 0 0]
currArcs[x_4]
[1 0 0 1]
currArcs[x_5]
[1 1]



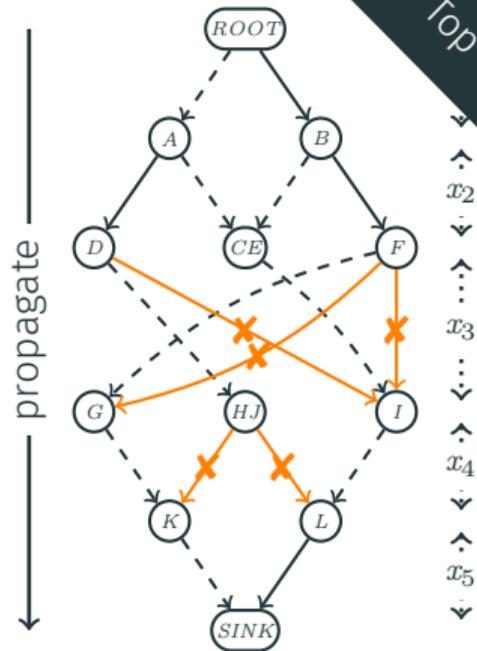
sMDD



MDD

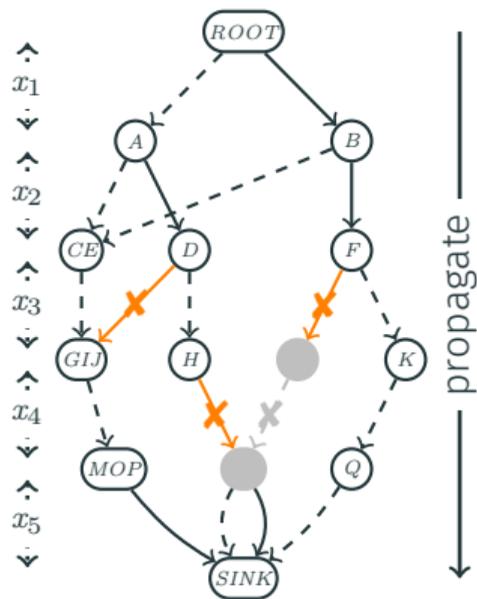
currArcs[x_1]
[1 1]
currArcs[x_2]
[1 1 1 1]
currArcs[x_3]
[1 0 1 0 1]
currArcs[x_4]
[1 0 0 1]
currArcs[x_5]
[1 1 1 1]

currArcs[x_1]
[1 1]
currArcs[x_2]
[1 1 1 1]
currArcs[x_3]
[1 0 1 1 0 0]
currArcs[x_4]
[1 0 0 1]
currArcs[x_5]
[1 1]

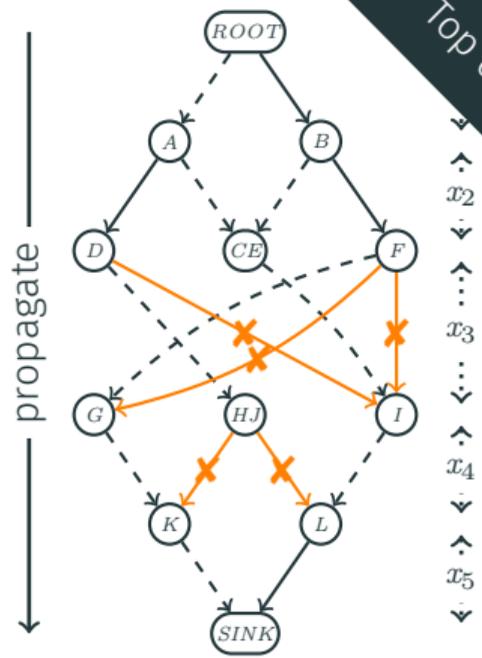
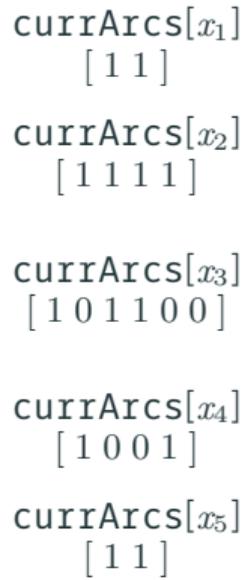
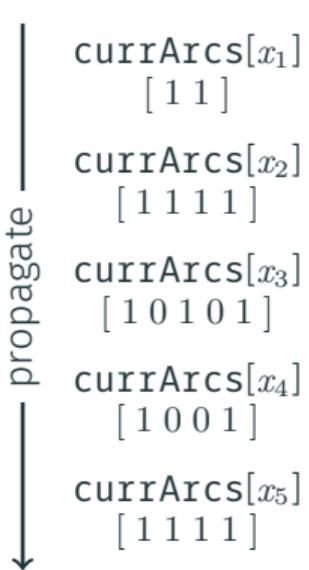


sMDD

Top down

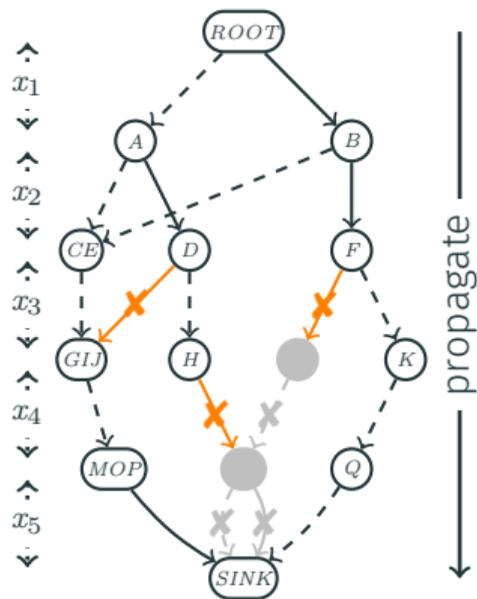


MDD



sMDD

Top down



MDD

$\text{currArcs}[x_1]$
[1 1]

$\text{currArcs}[x_2]$
[1 1 1 1]

$\text{currArcs}[x_3]$
[1 0 1 0 1]

$\text{currArcs}[x_4]$
[1 0 0 1]

$\text{currArcs}[x_5]$
[1 0 0 1]

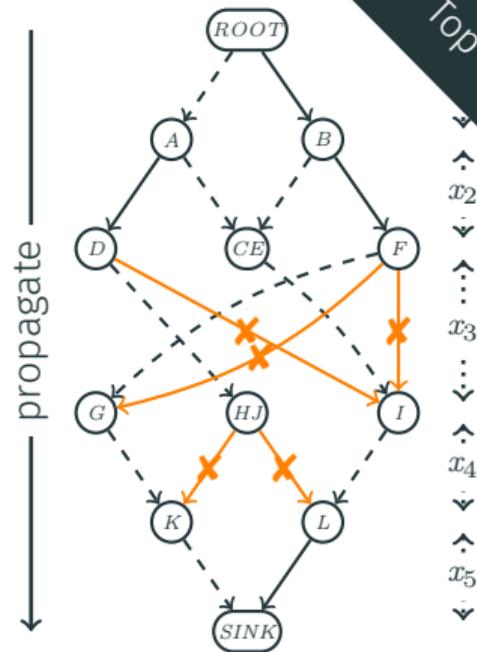
$\text{currArcs}[x_1]$
[1 1]

$\text{currArcs}[x_2]$
[1 1 1 1]

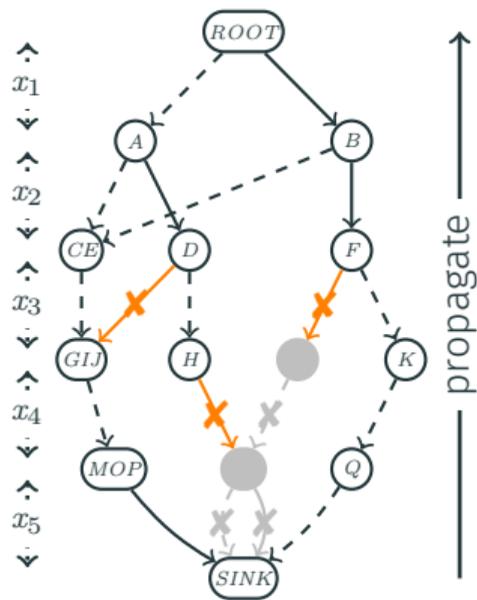
$\text{currArcs}[x_3]$
[1 0 1 1 0 0]

$\text{currArcs}[x_4]$
[1 0 0 1]

$\text{currArcs}[x_5]$
[1 1]



sMDD



MDD

currArcs[x_1]
[1 1]

currArcs[x_2]
[1 1 1 1]

currArcs[x_3]
[1 0 1 0 1]

currArcs[x_4]
[1 0 0 1]

currArcs[x_5]
[1 0 0 1]

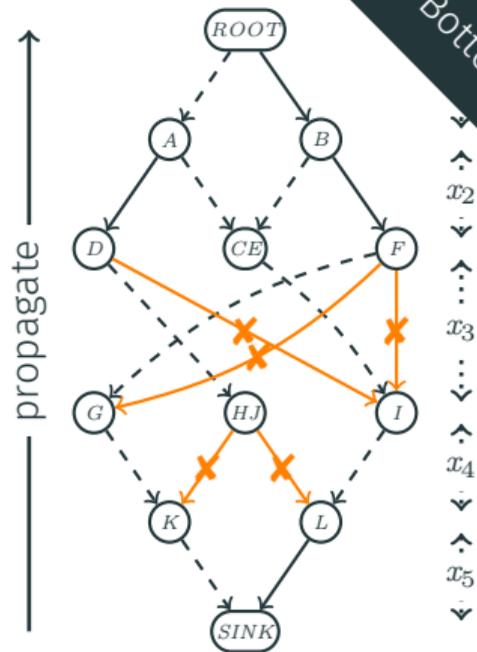
currArcs[x_1]
[1 1]

currArcs[x_2]
[1 1 1 1]

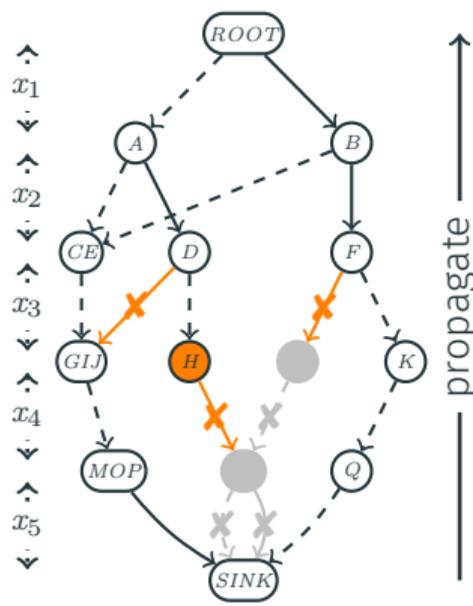
currArcs[x_3]
[1 0 1 1 0 0]

currArcs[x_4]
[1 0 0 1]

currArcs[x_5]
[1 1 1]



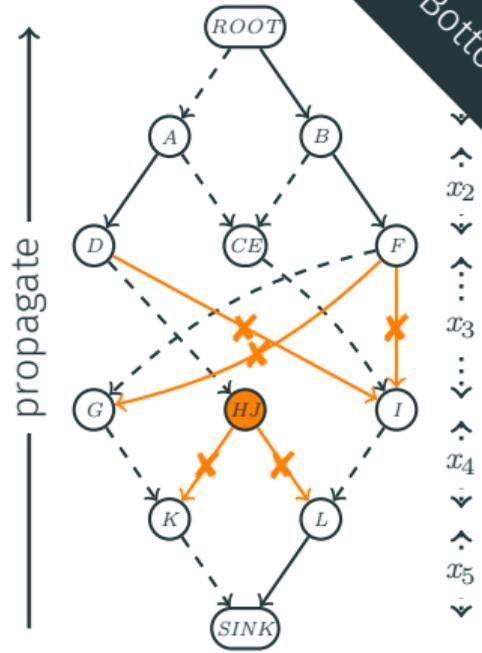
sMDD



MDD

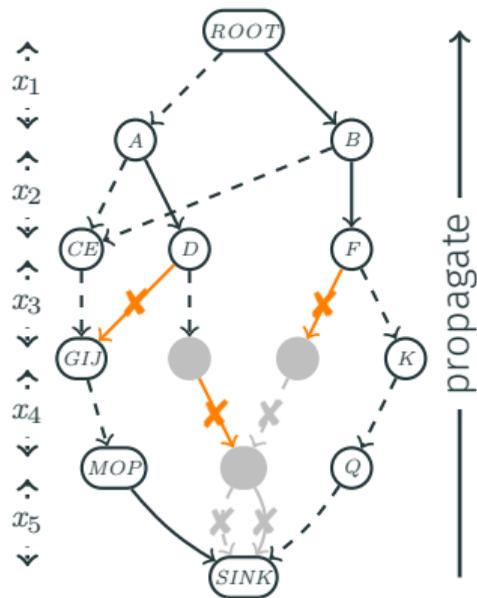
$\text{currArcs}[x_1]$	$[11]$
$\text{currArcs}[x_2]$	$[1111]$
$\text{currArcs}[x_3]$	$[10101]$
$\text{currArcs}[x_4]$	$[1001]$
$\text{currArcs}[x_5]$	$[1001]$

$\text{currArcs}[x_1]$	$[11]$
$\text{currArcs}[x_2]$	$[1111]$
$\text{currArcs}[x_3]$	$[101100]$
$\text{currArcs}[x_4]$	$[1001]$
$\text{currArcs}[x_5]$	$[11]$

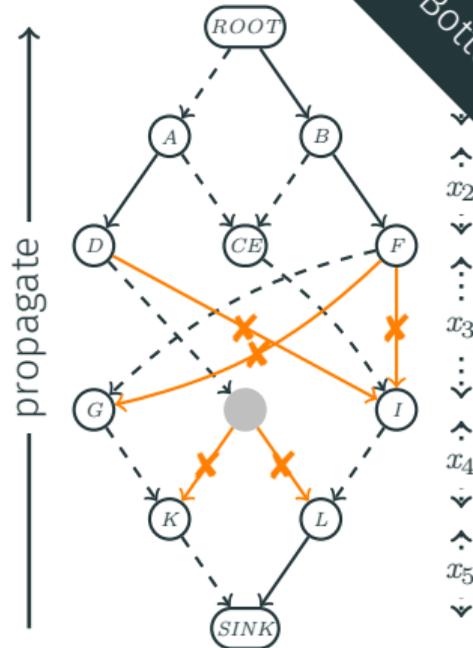
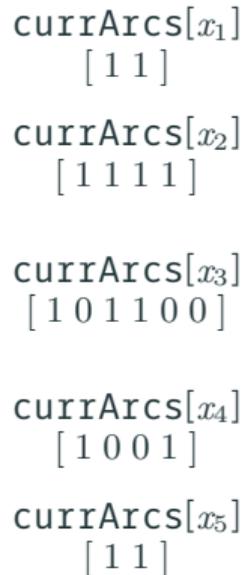
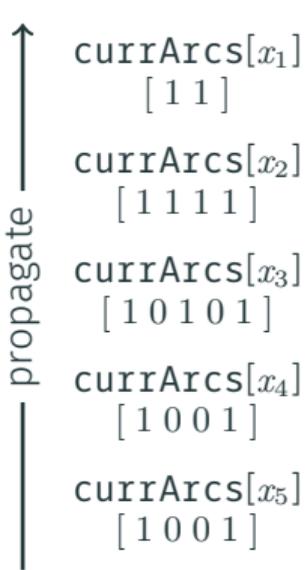


sMDD

Bottom up

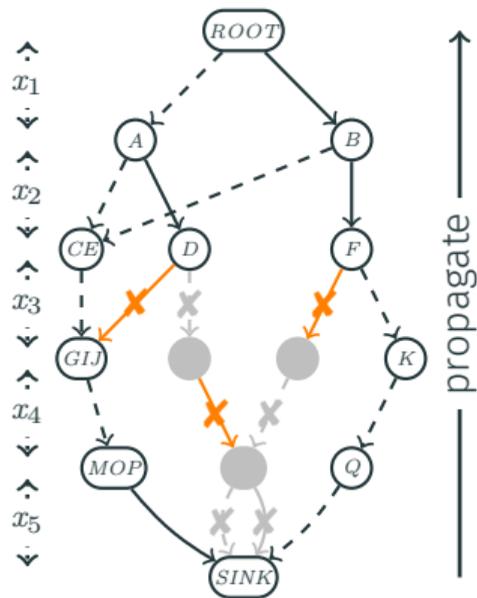


MDD



sMDD

Bottom up



MDD

currArcs[x_1]
[1 1]

currArcs[x_2]
[1 1 1 1]

currArcs[x_3]
[1 0 0 0 1]

currArcs[x_4]
[1 0 0 1]

currArcs[x_5]
[1 0 0 1]

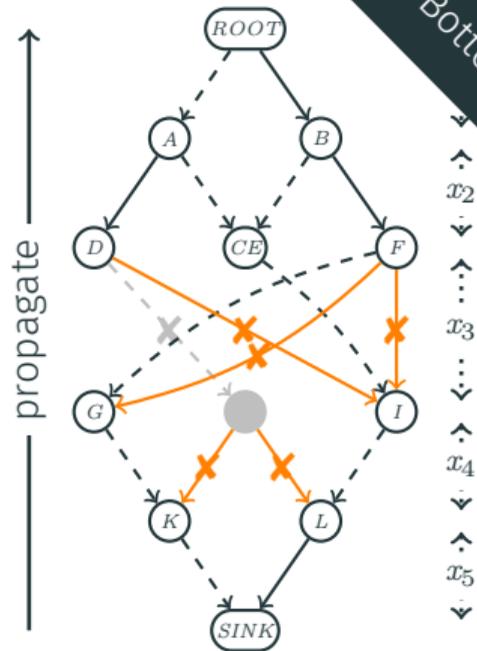
currArcs[x_1]
[1 1]

currArcs[x_2]
[1 1 1 1]

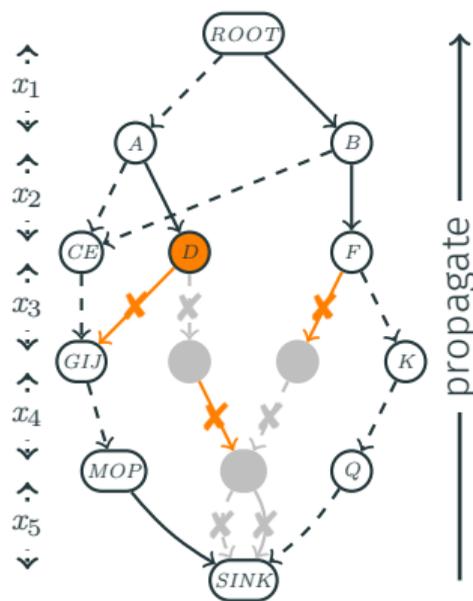
currArcs[x_3]
[0 0 1 1 0 0]

currArcs[x_4]
[1 0 0 1]

currArcs[x_5]
[1 1]



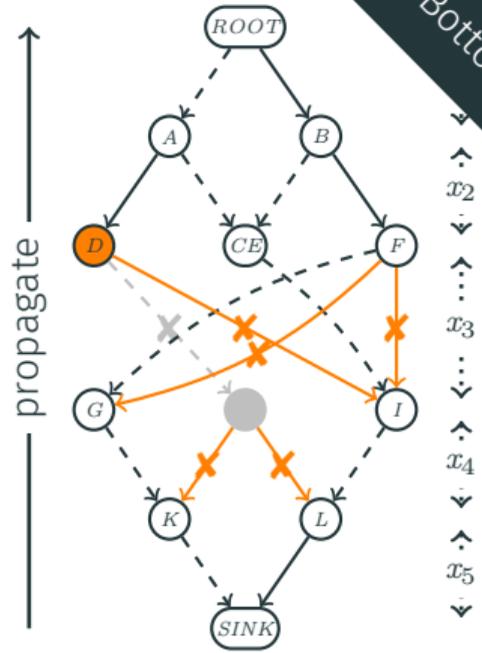
sMDD



MDD

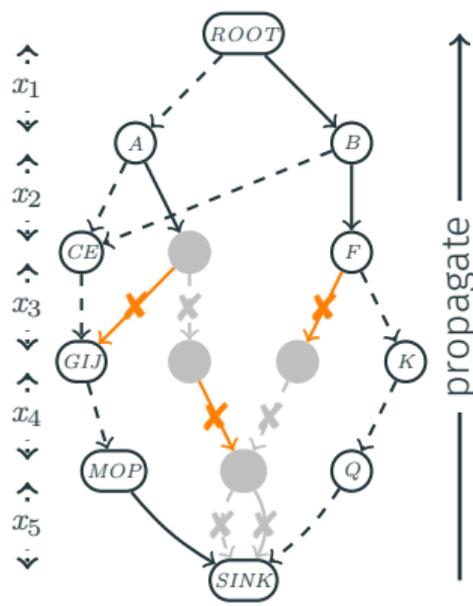
$\text{currArcs}[x_1]$	$[11]$
$\text{currArcs}[x_2]$	$[1111]$
$\text{currArcs}[x_3]$	$[10001]$
$\text{currArcs}[x_4]$	$[1001]$
$\text{currArcs}[x_5]$	$[1001]$

$\text{currArcs}[x_1]$	$[11]$
$\text{currArcs}[x_2]$	$[1111]$
$\text{currArcs}[x_3]$	$[001100]$
$\text{currArcs}[x_4]$	$[1001]$
$\text{currArcs}[x_5]$	$[11]$



sMDD

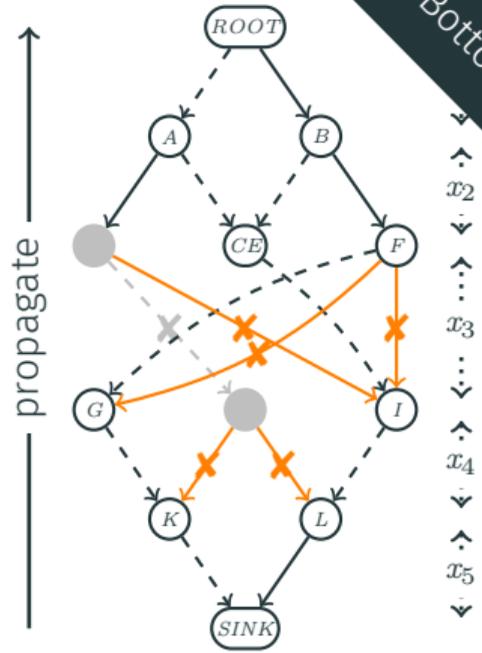
Bottom up



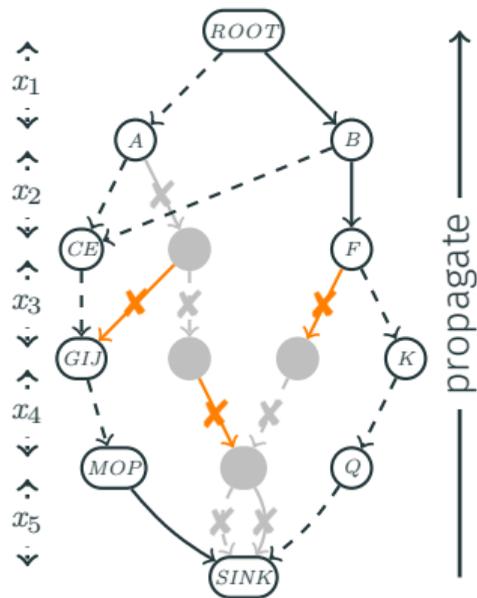
MDD

$\text{currArcs}[x_1]$	$[11]$
$\text{currArcs}[x_2]$	$[1111]$
$\text{currArcs}[x_3]$	$[10001]$
$\text{currArcs}[x_4]$	$[1001]$
$\text{currArcs}[x_5]$	$[1001]$

$\text{currArcs}[x_1]$	$[11]$
$\text{currArcs}[x_2]$	$[1111]$
$\text{currArcs}[x_3]$	$[001100]$
$\text{currArcs}[x_4]$	$[1001]$
$\text{currArcs}[x_5]$	$[11]$



sMDD



MDD

currArcs[x_1]
[1 1]

currArcs[x_2]
[1 0 1 1]

currArcs[x_3]
[1 0 0 0 1]

currArcs[x_4]
[1 0 0 1]

currArcs[x_5]
[1 0 0 1]

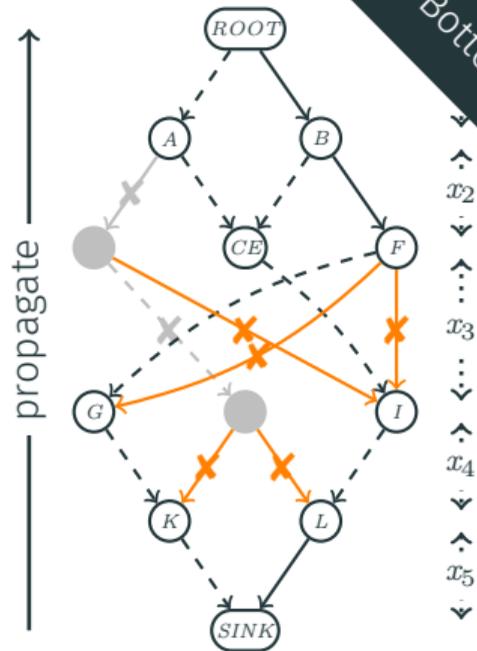
currArcs[x_1]
[1 1]

currArcs[x_2]
[0 1 1 1]

currArcs[x_3]
[0 0 1 1 0 0]

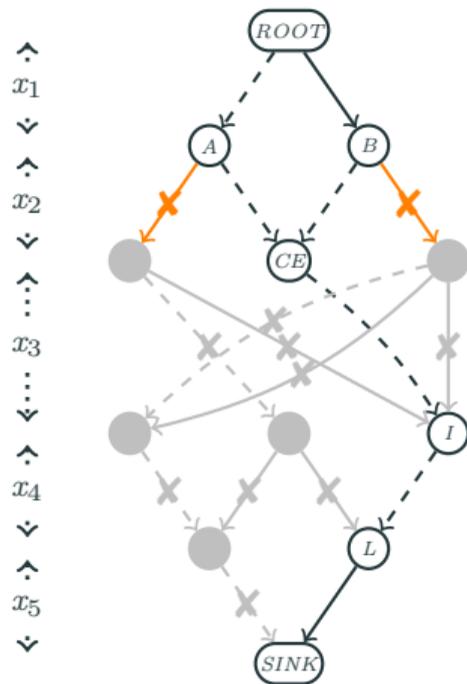
currArcs[x_4]
[1 0 0 1]

currArcs[x_5]
[1 1 1]



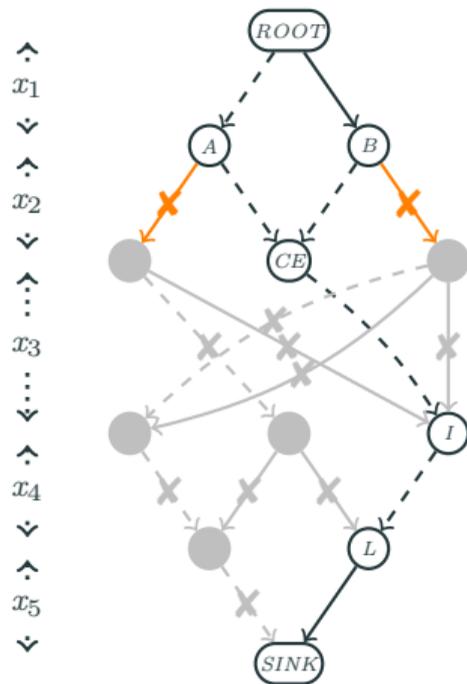
sMDD

COMPACT-MDD: FILTERING



x_1	x_2	x_3	x_4	x_5
$\{0, 1\}$	$\{0\}$	$\{0, 1\}$	$\{0, 1\}$	$\{0, 1\}$

(x, v)	currArcs[x]	supports[x,v]	\cap
$(x_1, 0)$	11	10	10
$(x_1, 1)$	11	01	01
$(x_3, 0)$	001000	101100	001000
$(x_3, 1)$	001000	010011	000000
$(x_4, 0)$	0001	1001	0001
$(x_4, 1)$	0001	0110	0000
$(x_5, 0)$	01	10	00
$(x_5, 1)$	01	01	01

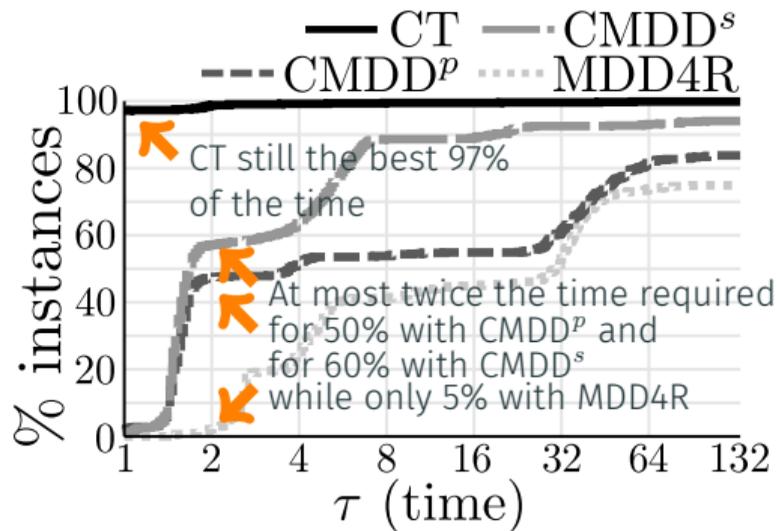
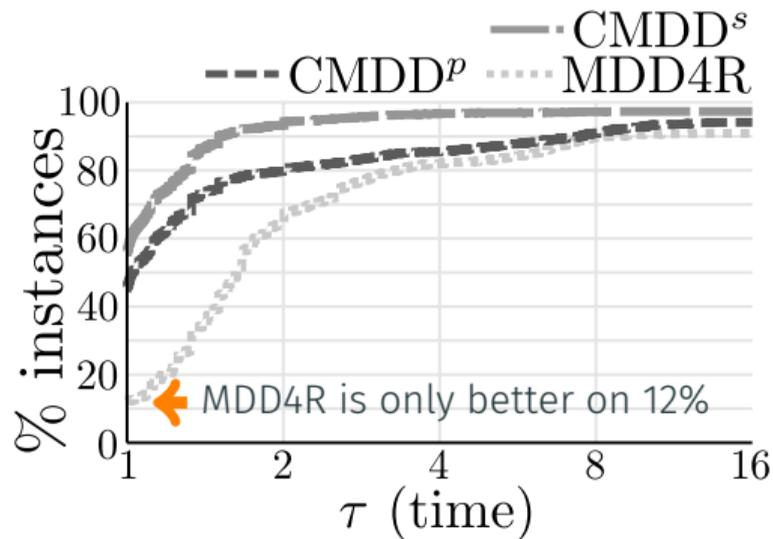


$$\Delta_{x_2} = \{1\}$$

x_1	x_2	x_3	x_4	x_5
$\{0, 1\}$	$\{0\}$	$\{0, \cancel{1}\}$	$\{0, \cancel{1}\}$	$\{\emptyset, 1\}$

(x, v)	currArcs[x]	supports[x,v]	\cap
$(x_1, 0)$	11	10	10
$(x_1, 1)$	11	01	01
$(x_3, 0)$	001000	101100	001000
$(x_3, 1)$	001000	010011	000000
$(x_4, 0)$	0001	1001	0001
$(x_4, 1)$	0001	0110	0000
$(x_5, 0)$	01	10	00
$(x_5, 1)$	01	01	01

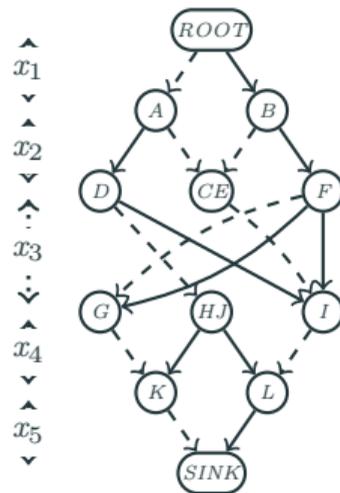
COMPACT-MDD: RESULTS



CMDD more efficient than MDD4R

Reduction of gap between table constraint (CT) and layered graph

- New type of layered graph (sMDD) allowing **less nodes**
- **More efficient** layered graph based propagator (CMDD)
- **Gap reduction** between table based (CT) and layered graph based (CMDD) propagator



Thank you for listening!

Any questions?

Feel free to come to my poster (#3777)