

# SOLVING COMPLEX PROBLEMS: GRAPHS, CONSTRAINTS, AND MACHINE LEARNING IN ACTION

ModRef 2023

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Hélène Verhaeghe

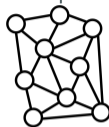
27 August 2023

KULeuven, Leuven, Belgium, *helene.verhaeghe@kuleuven.be*

The logo for KU Leuven, featuring the text "KU LEUVEN" in white, bold, uppercase letters on a dark blue rectangular background.

**KU LEUVEN**

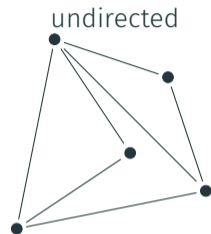
Graphs



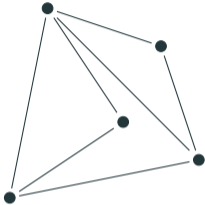
CP



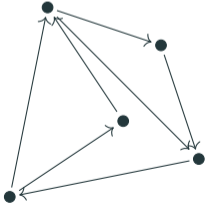
ML



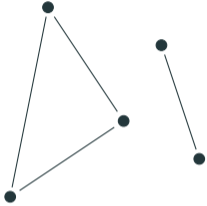
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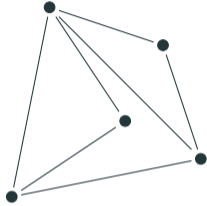
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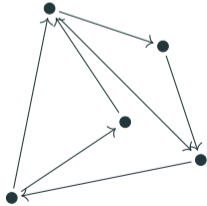
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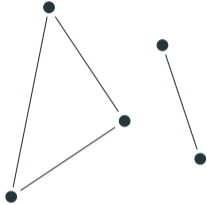
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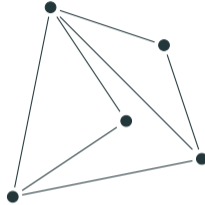
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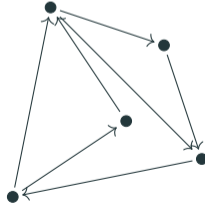
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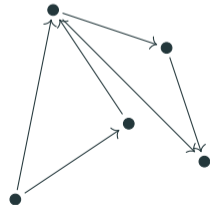
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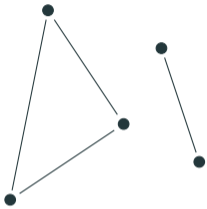
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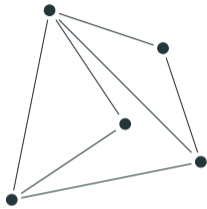
acyclic



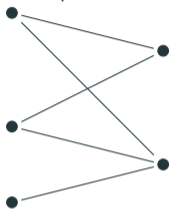
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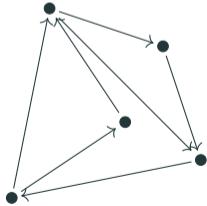
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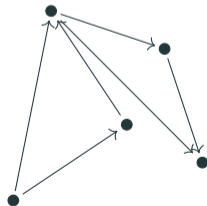
bipartite



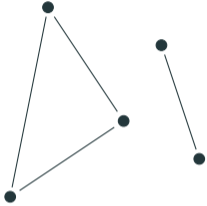
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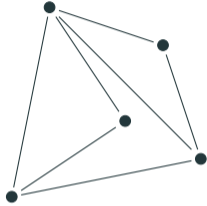
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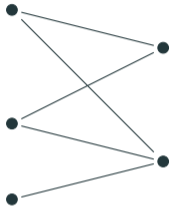
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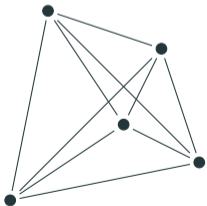
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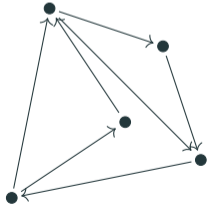
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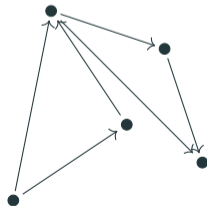
complete



directed



acyclic

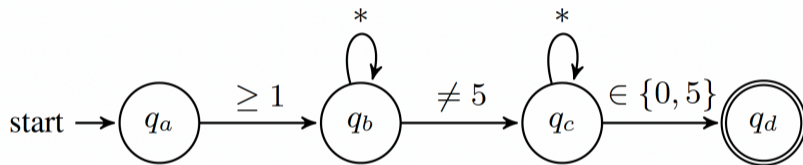


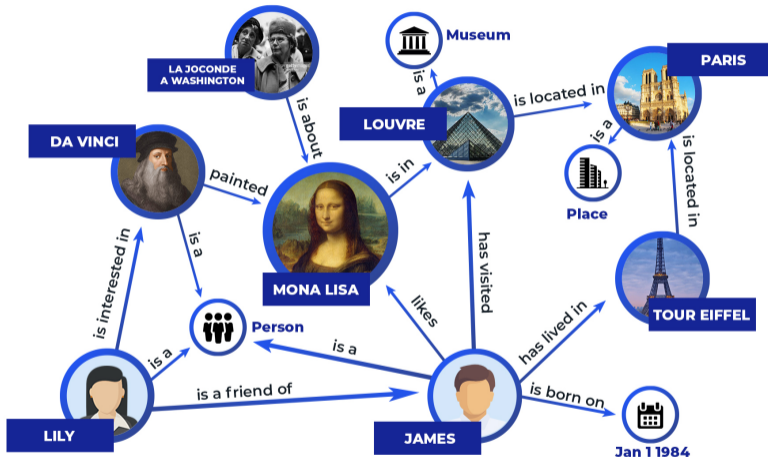


undirected  
directed  
disconnected  
acyclic  
bipartite  
regular  
complete  
homogeneous  
tree  
planar  
heterogeneous  
Eulerian  
weighted  
⋮

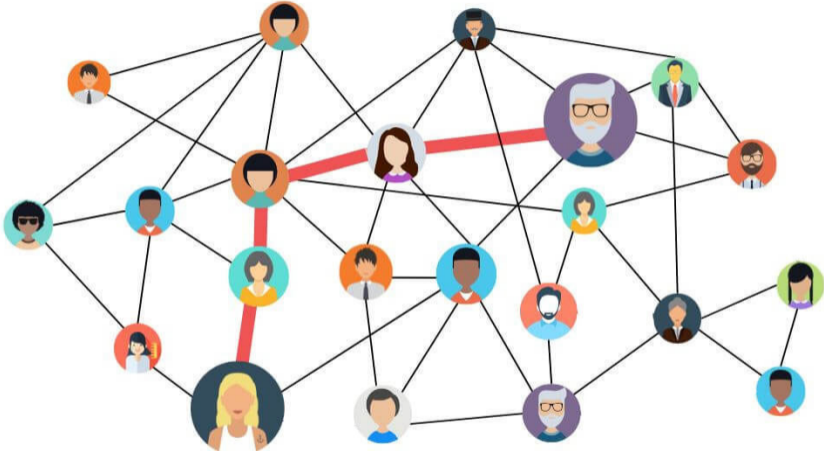


Source: [https://www.huffpost.com/archive/qc/entry/le-roadtrip-ultime-aux-tats-unis-voici-le-trajet-ideal-pour-50\\_n\\_6852036](https://www.huffpost.com/archive/qc/entry/le-roadtrip-ultime-aux-tats-unis-voici-le-trajet-ideal-pour-50_n_6852036)



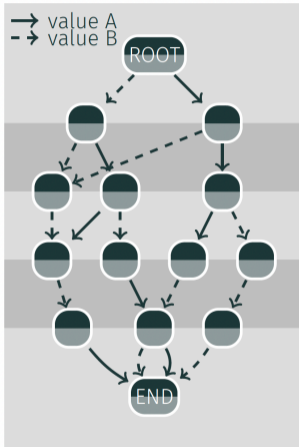


Source: <https://yashueth.wordpress.com/2019/10/08/introduction-question-answering-knowledge-graphs-kgqa/>

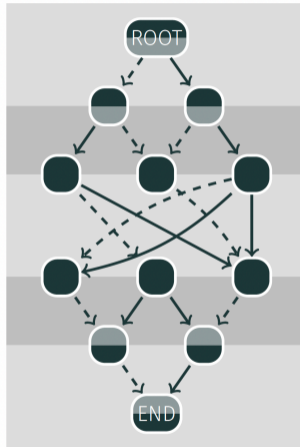


Source: <https://greatpeopleinside.com/networking-particularities-men-women/>

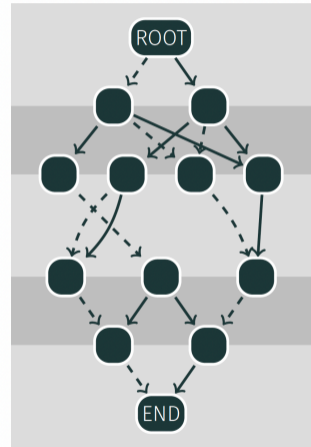
MDD



sMDD



MVD



in-nd & out-nd
  in-nd & out-d
  in-d & out-nd

## Model + Search



- Goal: Find (optimal) solution wrt some constraints
- Pro: Exact method
- Con: Difficulties in dealing with huge inputs

(Big) Data + algorithms

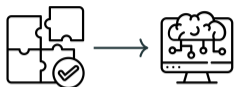


- Goal: Learn from examples
- Pro: Good with huge quantities of data
- Con: Difficulties to satisfy (hard) constraints in outputs



Can we get the best of both worlds?

Yes, by combining them!



CP for ML

- Modeling ML problems (e.g., clustering using CP)
- Joint inference on NN output (e.g., visual sudoku problem)
- Improving the learning of NN (e.g., PLS experiment)



ML for CP

- Algorithm configuration (e.g., Sunny-CP solver)
- Learning to branch (e.g., SeaPearl project)
- Constraint acquisition (e.g., ClassAcq approach)

And many many other examples ...



CP for ML

- Optimal decision trees
- CP-BP for learning



ML for CP

- Solving RCPSP using GNNs

# WHEN CP HELPS ML: OPTIMAL DECISION TREES

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Database					
$f_1$	$f_2$	$f_3$	...	$f_n$	$c$
1	0	1	...	1	+
0	1	0	...	1	-
1	1	0	...	0	+
0	0	0	...	0	+
1	0	0	...	0	+
0	1	1	...	1	-
1	1	1	...	0	-
⋮	⋮	⋮	⋮	⋮	⋮
1	1	1	...	1	+

- already a binary database

is green	produce gum	has flowers	poisonous?
yes	yes	no	+
no	yes	yes	-

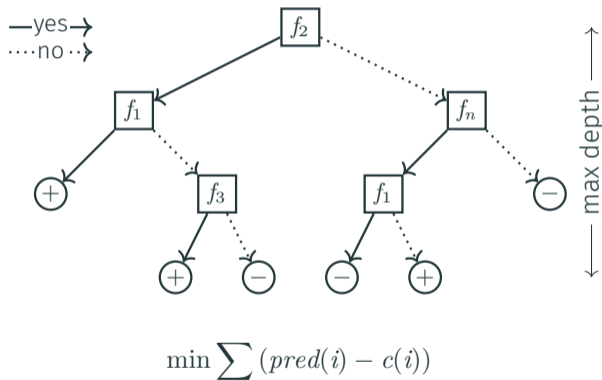
- binarization required

height	age	F	sick?
134	34	1.45	+
178	23	3.66	-

height < 150	height < 180	F < 1	...	sick?
yes	yes	no	...	+
no	yes	no	...	-

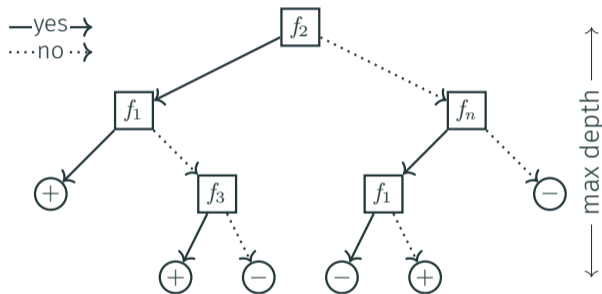
Database					
$f_1$	$f_2$	$f_3$	$\dots$	$f_n$	$c$
1	0	1	$\dots$	1	+
0	1	0	$\dots$	1	-
1	1	0	$\dots$	0	+
0	0	0	$\dots$	0	+
1	0	0	$\dots$	0	+
0	1	1	$\dots$	1	-
1	1	1	$\dots$	0	-
$\vdots$	$\vdots$	$\vdots$	$\ddots$	$\vdots$	$\vdots$
1	1	1	$\dots$	1	+

Database					
$f_1$	$f_2$	$f_3$	...	$f_n$	$c$
1	0	1	...	1	+
0	1	0	...	1	-
1	1	0	...	0	+
0	0	0	...	0	+
1	0	0	...	0	+
0	1	1	...	1	-
1	1	1	...	0	-
⋮	⋮	⋮	⋮	⋮	⋮
1	1	1	...	1	+



Database					
$f_1$	$f_2$	$f_3$	...	$f_n$	$c$
1	0	1	...	1	+
0	1	0	...	1	-
1	1	0	...	0	+
0	0	0	...	0	+
1	0	0	...	0	+
0	1	1	...	1	-
1	1	1	...	0	-
⋮	⋮	⋮	⋮	⋮	⋮
1	1	1	...	1	+

New sample					
0	0	1	...	0	?

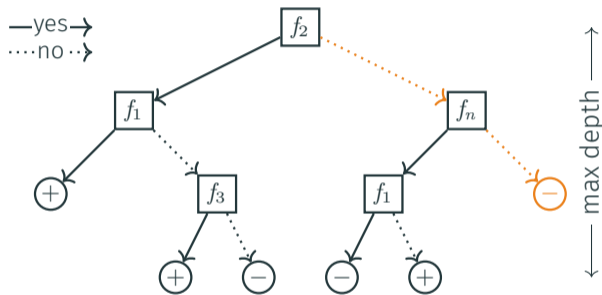


$$\min \sum (pred(i) - c(i))$$



Database					
$f_1$	$f_2$	$f_3$	...	$f_n$	$c$
1	0	1	...	1	+
0	1	0	...	1	-
1	1	0	...	0	+
0	0	0	...	0	+
1	0	0	...	0	+
0	1	1	...	1	-
1	1	1	...	0	-
⋮	⋮	⋮	⋮	⋮	⋮
1	1	1	...	1	+

New sample					
0	0	1	...	0	-

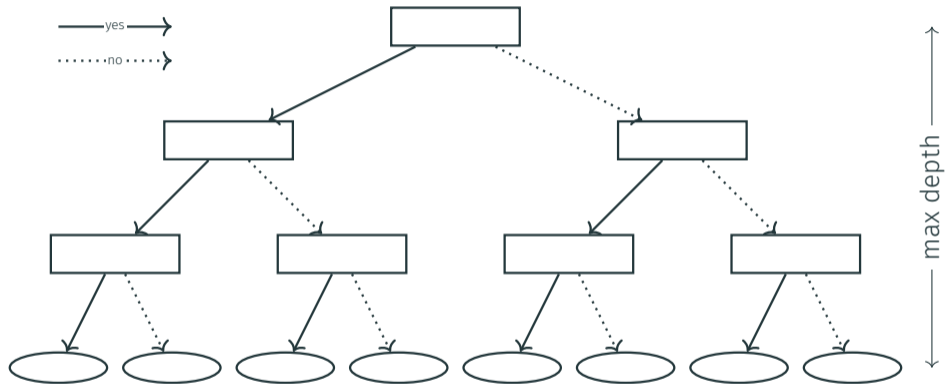


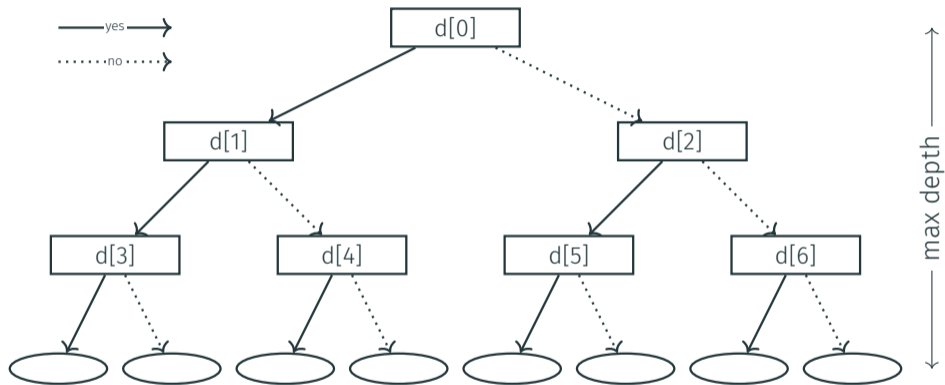
$$\min \sum (pred(i) - c(i))$$

Greedy methods:

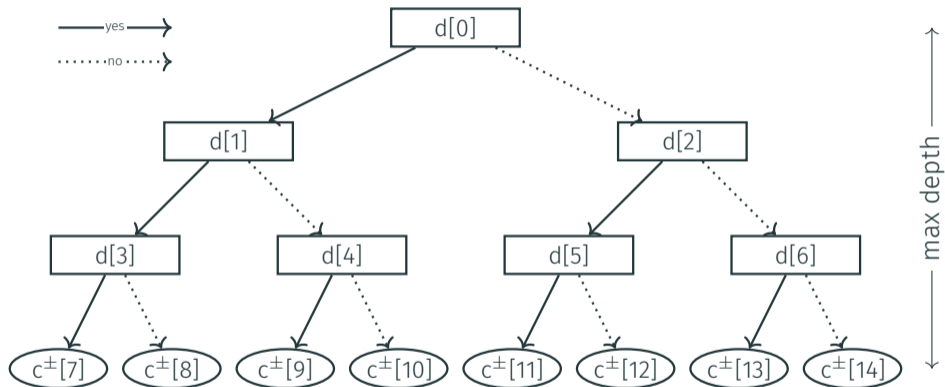
- ✓ easy construction
- ✗ hard to impose additional constraints
- ✗ potentially unnecessarily complex tree

- Mining optimal decision trees from itemset lattices, Nijssen, S., Fromont, E., 2007
- Minimising decision tree size as combinatorial optimisation, Bessiere, C., Hebrard, E., O'Sullivan, B., 2009
- Optimal constraint-based decision tree induction from itemset lattices, Nijssen, S., Fromont, É., 2010
- **Optimal classification trees**, Bertsimas, D., Dunn, J., 2017
- Learning optimal decision trees with sat, Narodytska, N., Ignatiev, A., Pereira, F., Marques-Silva, J., RAS, I., 2018
- Learning optimal and fair decision trees for non-discriminative decision-making, Aghaei, S., Azizi, M.J., Vayanos, P., 2019
- Learning optimal classification trees using a binary linear program formulation, Verwer, S., Zhang, Y., 2019



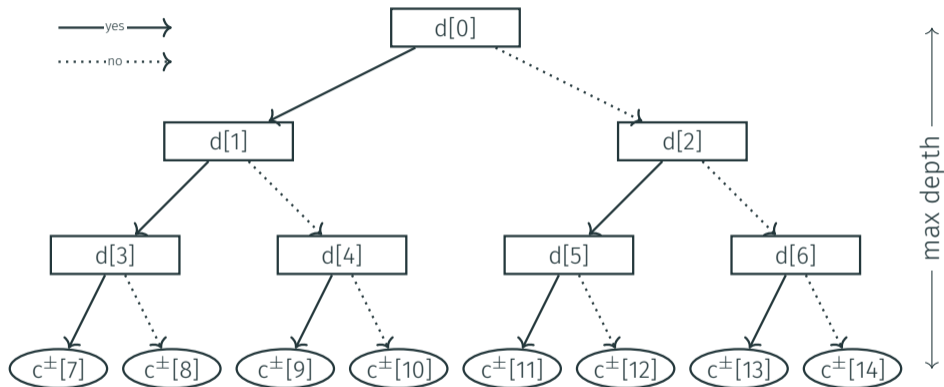


$$\text{dom}(d[i]) = \{1, \dots, n\}$$



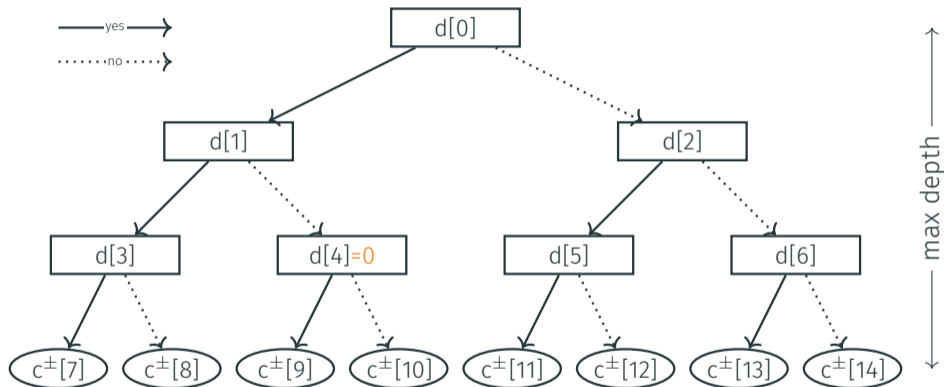
$$\text{dom}(d[i]) = \{1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$



$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

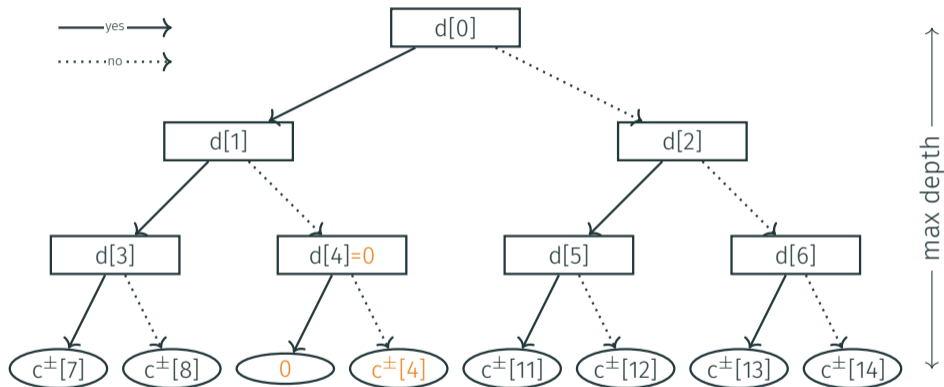
$$\text{dom}(c[i]) = \{0, \dots, N\}$$



$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

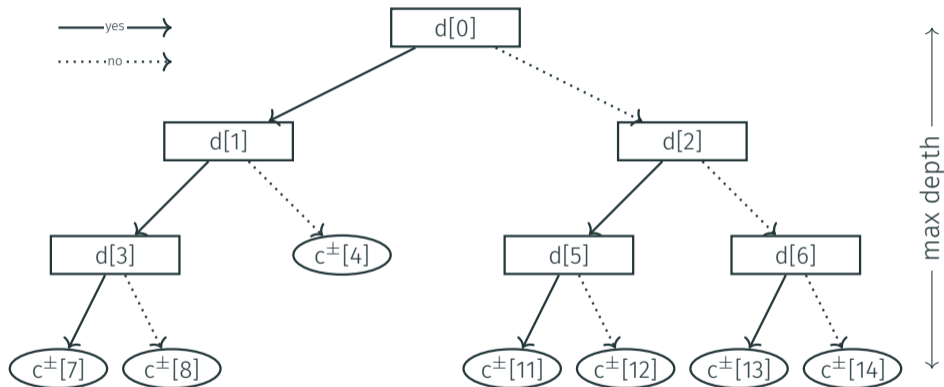
$$\text{dom}(c[i]) = \{0, \dots, N\}$$





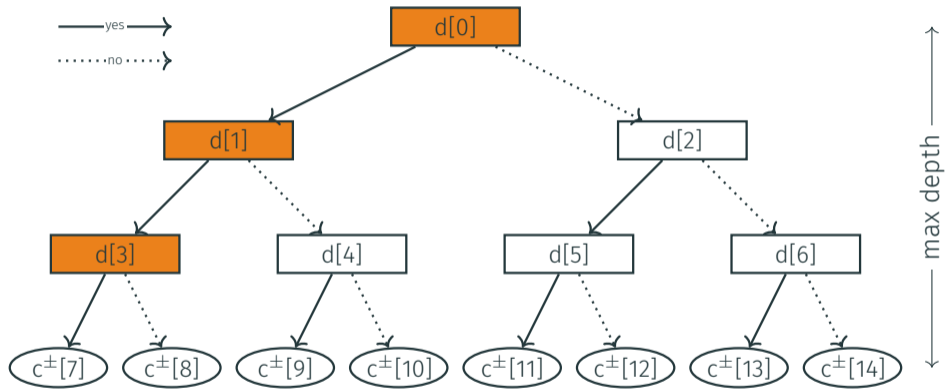
$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$



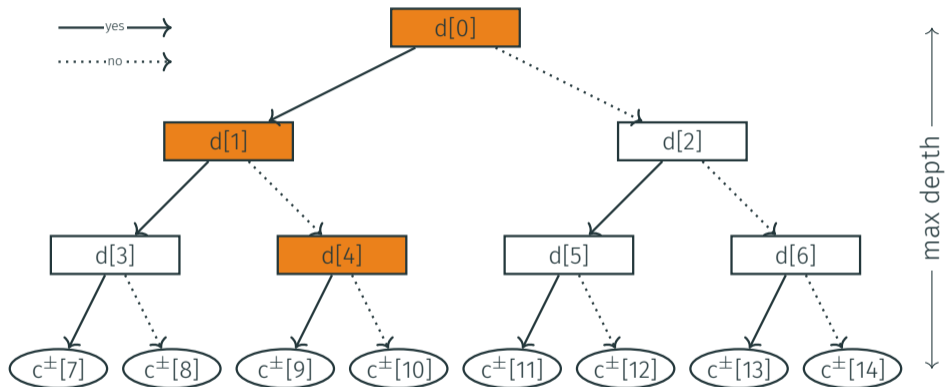
$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$



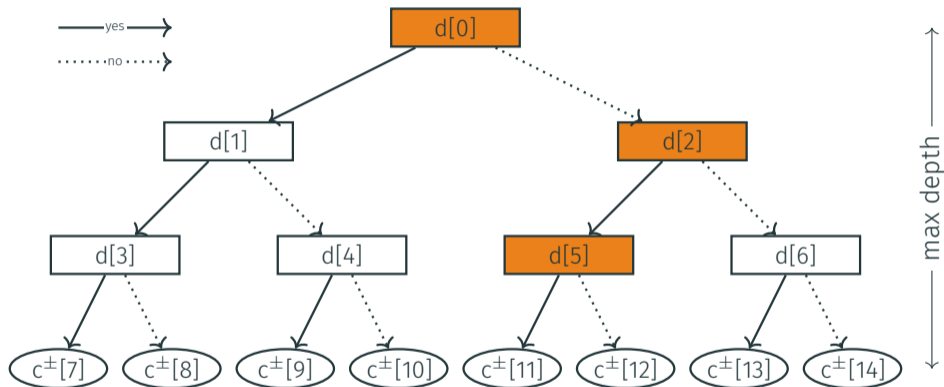
$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$



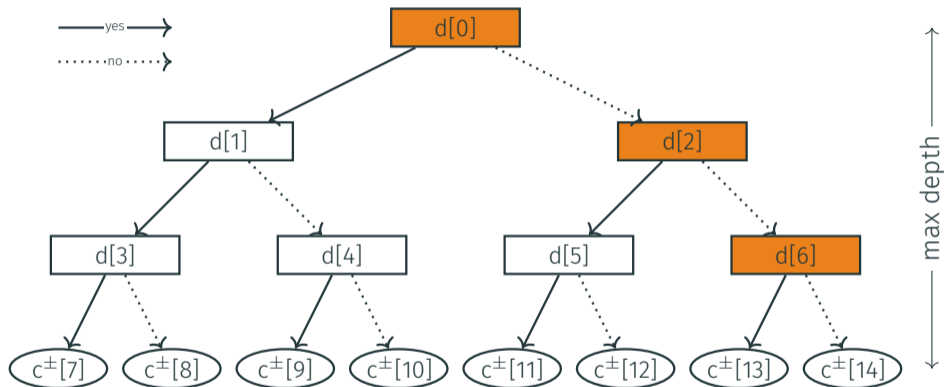
$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$



$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$



$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$

$f_1$	$f_2$	$f_3$	$f_4$
1	0	1	1
0	1	0	1
1	1	0	0
0	0	0	0
1	0	0	0
0	1	1	1
1	1	1	0
1	1	1	1

Features (Dense)				Counter
$x_1$	$x_2$	$x_3$	$x_4$	

P. Schaus, J. Aoga, and T. Guns. "Coversize: A global constraint for frequency-based itemset mining". In CP 2017.

$f_1$	$f_2$	$f_3$	$f_4$
1	0	1	1
0	1	0	1
1	1	0	0
0	0	0	0
1	0	0	0
0	1	1	1
1	1	1	0
1	1	1	1

Features (Dense)				Counter
$x_1$	$x_2$	$x_3$	$x_4$	
0	1	0	1	

P. Schaus, J. Aoga, and T. Guns. "Coversize: A global constraint for frequency-based itemset mining". In CP 2017.



$f_1$	$f_2$	$f_3$	$f_4$
1	0	1	1
0	1	0	1
1	1	0	0
0	0	0	0
1	0	0	0
0	1	1	1
1	1	1	0
1	1	1	1

Features (Dense)				Counter
$x_1$	$x_2$	$x_3$	$x_4$	
0	1	0	1	3

P. Schaus, J. Aoga, and T. Guns. "Coversize: A global constraint for frequency-based itemset mining". In CP 2017.

$f_1$	$f_2$	$f_3$	$f_4$
1	0	1	1
0	1	0	1
1	1	0	0
0	0	0	0
1	0	0	0
0	1	1	1
1	1	1	0
1	1	1	1

Features (Dense)				Counter
$x_1$	$x_2$	$x_3$	$x_4$	
0	1	0	1	3

- Dense representation
- No feature rejection

$f_1$	$f_2$	$f_3$	$f_4$
1	0	1	1
0	1	0	1
1	1	0	0
0	0	0	0
1	0	0	0
0	1	1	1
1	1	1	0
1	1	1	1

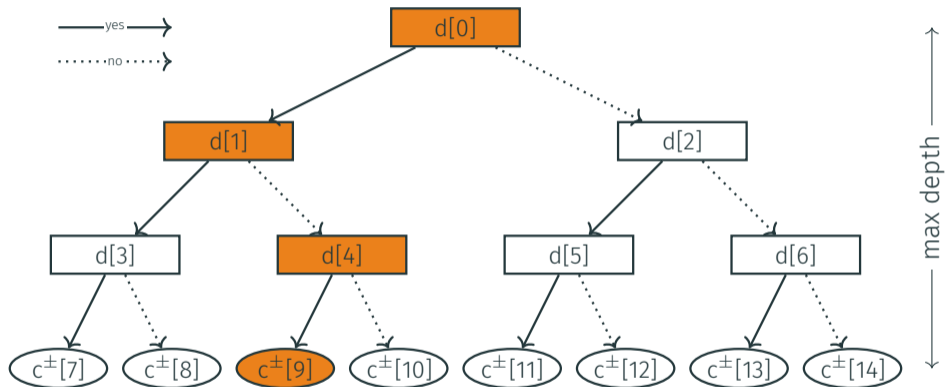
Features (Sparse)		Counter
$y_1$	$y_2$	
2	4	3

- Dense representation
- No feature rejection

$f_1$	$f_2$	$f_3$	$f_4$
1	0	1	1
0	1	0	1
1	1	0	0
0	0	0	0
1	0	0	0
0	1	1	1
1	1	1	0
1	1	1	1

✓Features (Sparse)		✗Features (Sparse)	Counter
$y_1$	$y_2$	$z_1$	
2	4	3	1

- Dense representation
- No feature rejection



$$\text{Coversize}(\{d[0], d[4]\}, \{d[1]\}, c^+[9])$$

$$\text{Coversize}(\{d[0], d[4]\}, \{d[1]\}, c^- [9])$$

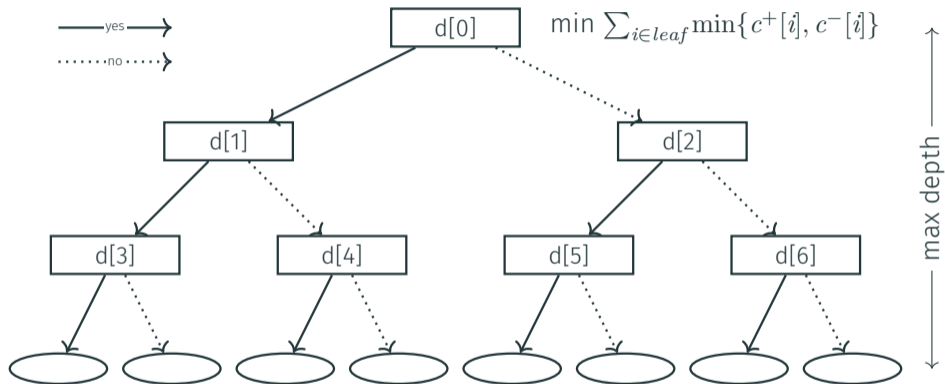
- constraints imposing minimum at leaf

$$c^+[i] + c^-[i] \geq N_{min}$$

- constraints avoiding useless decisions

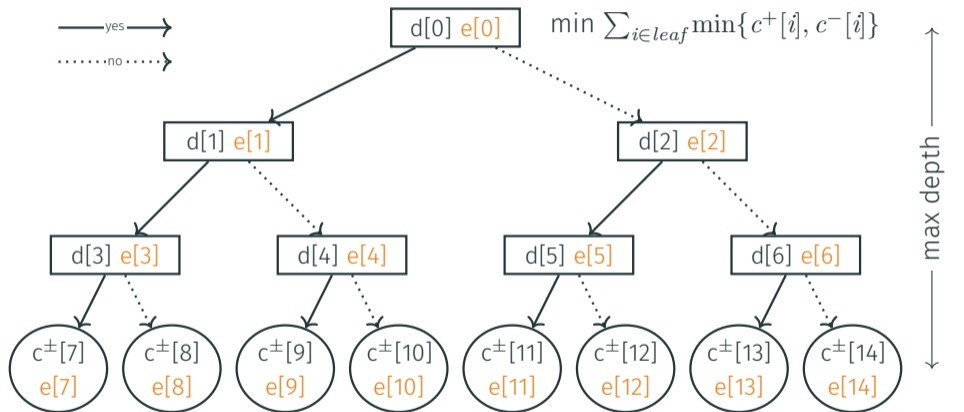


- redundant constraints improving speed



$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$

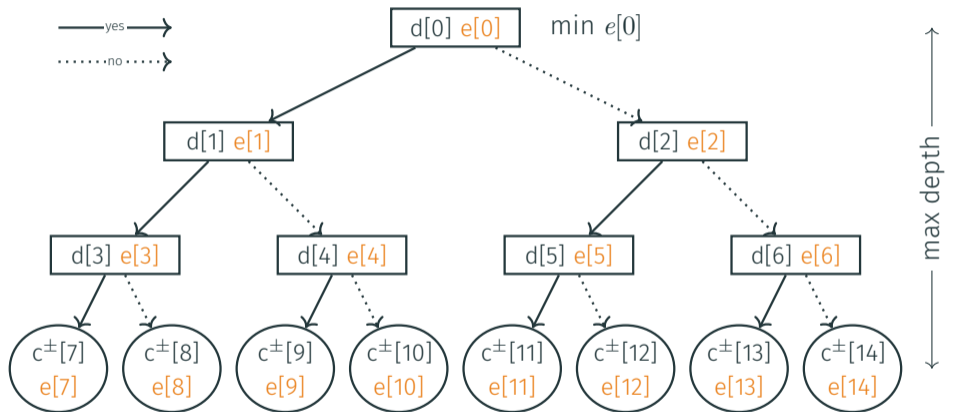


$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

$$\text{dom}(c[i]) = \{0, \dots, N\}$$

$$\text{dom}(e[i]) = \{0, \dots, N\}$$

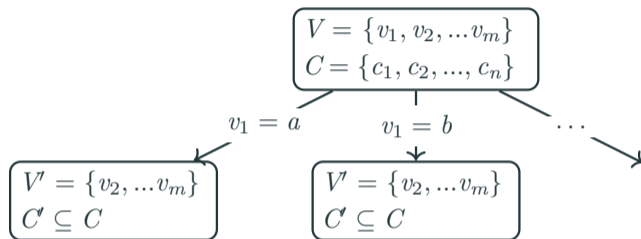




$$\text{dom}(d[i]) = \{0, 1, \dots, n\}$$

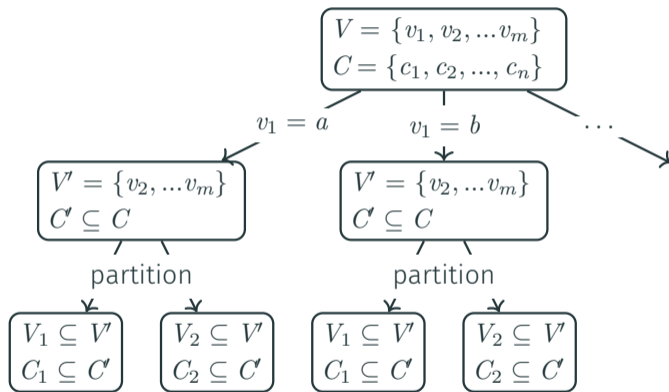
$$\text{dom}(c[i]) = \{0, \dots, N\}$$

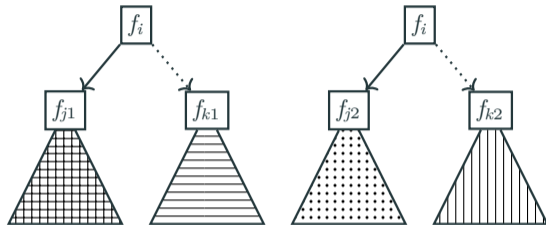
$$\text{dom}(e[i]) = \{0, \dots, N\}$$

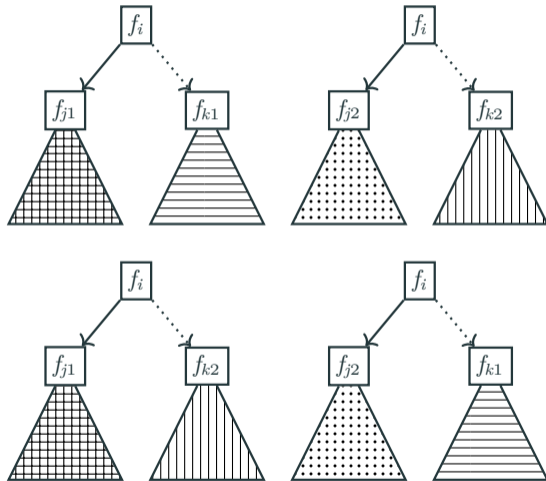


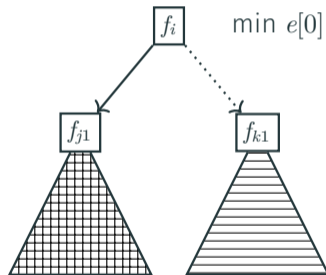
OR nodes

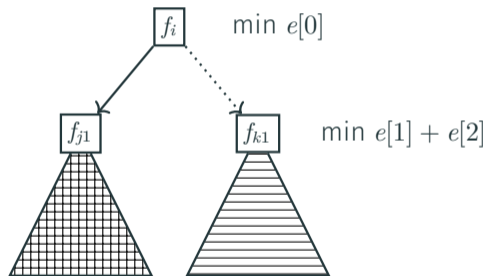
SOL = SOL<sub>1</sub> or SOL<sub>2</sub> or ...

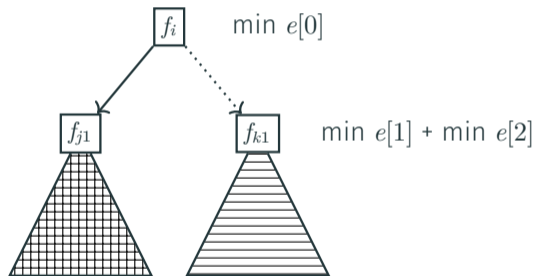
**OR nodes**SOL = SOL<sub>1</sub> or SOL<sub>2</sub> or ...**AND nodes**SOL = SOL<sub>1</sub> and SOL<sub>2</sub> and ...



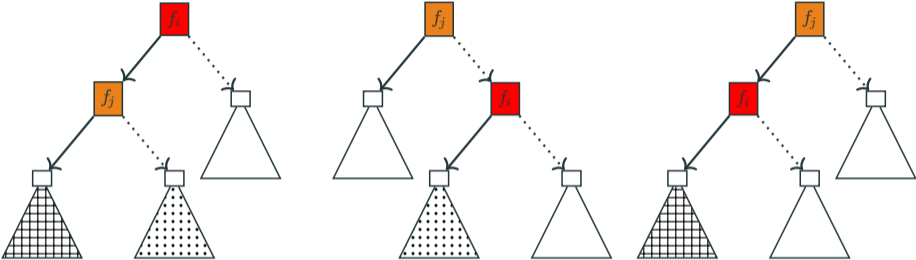


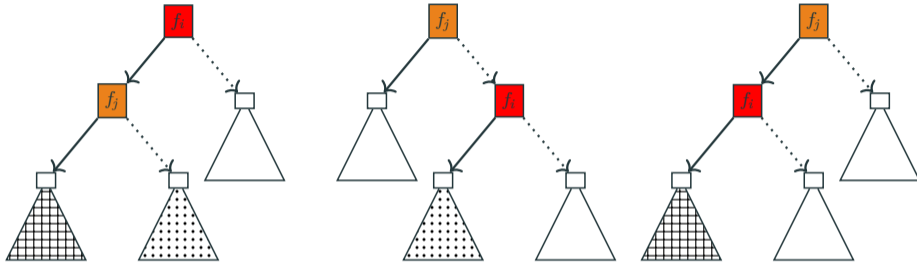


















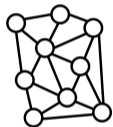
	yes	no	hash
	 		$f_i, f_j^-$
			$f_i - f_j$

	$N_{\min} = 1$			$N_{\min} = 5$			
	DL8	BinOCT	CP	DL8	CP	CP-c	CP-m
Proven optimality	49(64%)	13(17%)	<b>57(75%)</b>	54(71%)	56(74%)	56(74%)	<b>58(76%)</b>
Best solution found	49(64%)	21(28%)	<b>76(100%)</b>	54(71%)	<b>74(97%)</b>	<b>74(97%)</b>	70(92%)
Fastest	23(30%)	11(14%)	<b>49(64%)</b>	28(37%)	<b>40(53%)</b>	33(43%)	22(29%)
Time out	27(36%)	63(83%)	<b>19(25%)</b>	22(29%)	21(28%)	21(28%)	<b>19(25%)</b>

23 instances, depths from 2 to 5, 10 min TO

DL8: Dynamic programming approach using frequent itemsets mining

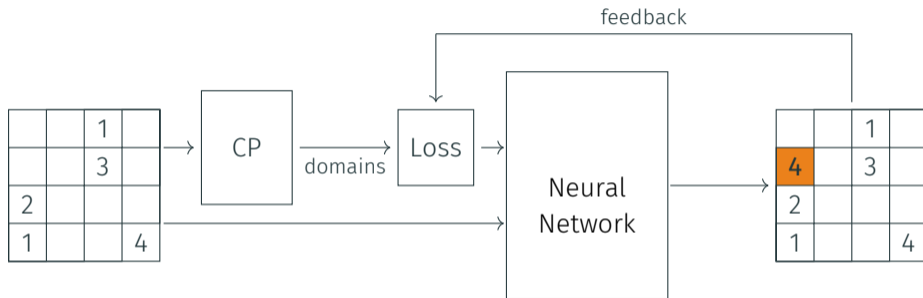
BinOCT: MIP-based approach running on CPLEX



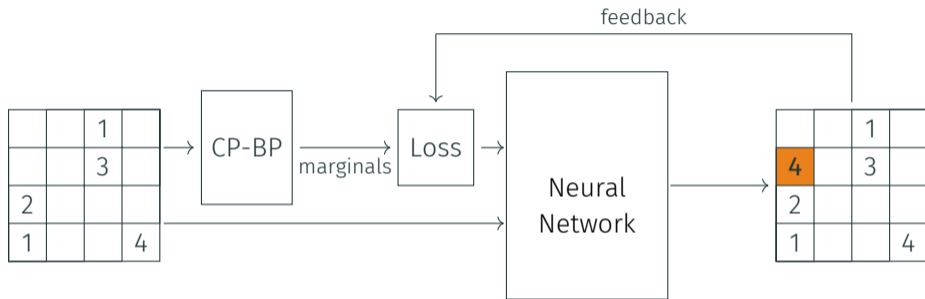
- Type of graph used: Decision trees
- Key properties:
  - Sub-tree independence
  - Path equivalence
- How this helps:
  - Reduction of symmetries
  - Caching possible

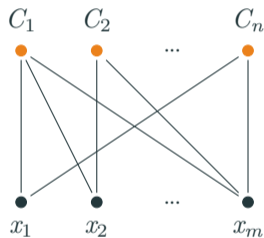
# WHEN CP HELPS ML: CP-BP FOR LEARNING

---



M. Silvestri, M. Lombardi, and M. Milano. "Injecting domain knowledge in neural networks: a controlled experiment on a constrained problem". In CPAIOR 2021.

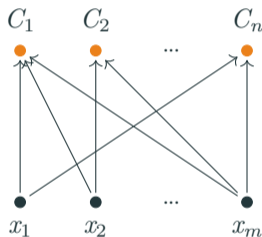




G. Pesant. "From support propagation to belief propagation in constraint programming". In JAIR 2019.

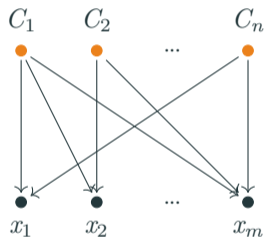


Message passing between variables and constraints



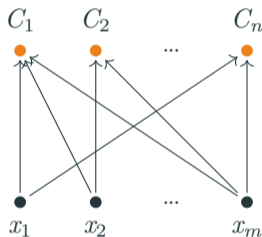
G. Pesant. "From support propagation to belief propagation in constraint programming". In JAIR 2019.

Message passing between variables and constraints



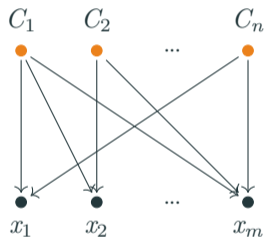
G. Pesant. "From support propagation to belief propagation in constraint programming". In JAIR 2019.

Message passing between variables and constraints



G. Pesant. "From support propagation to belief propagation in constraint programming". In JAIR 2019.

Message passing between variables and constraints



G. Pesant. "From support propagation to belief propagation in constraint programming". In JAIR 2019.

Variables:  $x_a, x_b, x_c, x_d$

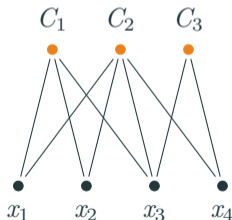
$$\cdot D_{x_a} = D_{x_b} = D_{x_c} = D_{x_d} = \{1, 2, 3, 4\}$$

Constraints:

$$\cdot C_1 := \text{AllDifferent}(x_a, x_b, x_c)$$

$$\cdot C_2 := x_a + x_b + x_c + x_d = 7$$

$$\cdot C_3 := x_c \leq x_d$$



True marginals (target)

	1	2	3	4
$\theta_{x_a}$	0	.5	.5	0
$\theta_{x_b}$	0	.5	.5	0
$\theta_{x_c}$	1	0	0	0
$\theta_{x_d}$	1	0	0	0

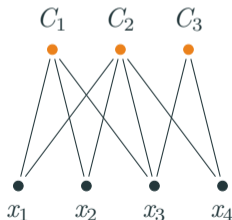
Two solutions:  $(2, 3, 1, 1)$  and  $(3, 2, 1, 1)$

Variables:  $x_a, x_b, x_c, x_d$

- $D_{x_a} = D_{x_b} = D_{x_c} = D_{x_d} = \{1, 2, 3, 4\}$

Constraints:

- $C_1 := \text{AllDifferent}(x_a, x_b, x_c)$
- $C_2 := x_a + x_b + x_c + x_d = 7$
- $C_3 := x_c \leq x_d$



Two solutions:  $(2, 3, 1, 1)$  and  $(3, 2, 1, 1)$

True marginals (target)

	1	2	3	4
$\theta_{x_a}$	0	.5	.5	0
$\theta_{x_b}$	0	.5	.5	0
$\theta_{x_c}$	1	0	0	0
$\theta_{x_d}$	1	0	0	0

Marginals at iteration 0

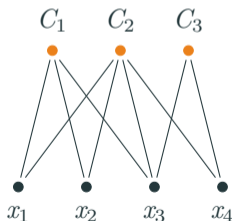
	1	2	3	4
$\hat{\theta}_{x_a}$	.25	.25	.25	.25
$\hat{\theta}_{x_b}$	.25	.25	.25	.25
$\hat{\theta}_{x_c}$	.25	.25	.25	.25
$\hat{\theta}_{x_d}$	.25	.25	.25	.25

Variables:  $x_a, x_b, x_c, x_d$

- $D_{x_a} = D_{x_b} = D_{x_c} = D_{x_d} = \{1, 2, 3, 4\}$

Constraints:

- $C_1 := \text{AllDifferent}(x_a, x_b, x_c)$
- $C_2 := x_a + x_b + x_c + x_d = 7$
- $C_3 := x_c \leq x_d$



Two solutions:  $(2, 3, 1, 1)$  and  $(3, 2, 1, 1)$

True marginals (target)

	1	2	3	4
$\theta_{x_a}$	0	.5	.5	0
$\theta_{x_b}$	0	.5	.5	0
$\theta_{x_c}$	1	0	0	0
$\theta_{x_d}$	1	0	0	0

Marginals at iteration 1

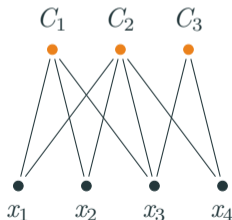
	1	2	3	4
$\hat{\theta}_{x_a}$	.50	.30	.15	.05
$\hat{\theta}_{x_b}$	.50	.30	.15	.05
$\hat{\theta}_{x_c}$	.62	.28	.09	.01
$\hat{\theta}_{x_d}$	.29	.34	.26	.11

Variables:  $x_a, x_b, x_c, x_d$

- $D_{x_a} = D_{x_b} = D_{x_c} = D_{x_d} = \{1, 2, 3, 4\}$

Constraints:

- $C_1 := \text{AllDifferent}(x_a, x_b, x_c)$
- $C_2 := x_a + x_b + x_c + x_d = 7$
- $C_3 := x_c \leq x_d$



Two solutions: (2, 3, 1, 1) and (3, 2, 1, 1)

True marginals (target)

	1	2	3	4
$\theta_{x_a}$	0	.5	.5	0
$\theta_{x_b}$	0	.5	.5	0
$\theta_{x_c}$	1	0	0	0
$\theta_{x_d}$	1	0	0	0

Marginals at iteration 10

	1	2	3	4
$\hat{\theta}_{x_a}$	.01	.52	.46	.01
$\hat{\theta}_{x_b}$	.01	.52	.46	.01
$\hat{\theta}_{x_c}$	.98	.02	.00	.00
$\hat{\theta}_{x_d}$	.90	.10	.00	.00



Domains

	1	2	3	4
$D_{x_a}$	0	1	1	0
$D_{x_b}$	0	1	1	0
$D_{x_c}$	1	0	0	0
$D_{x_d}$	1	0	0	0

Marginals

	1	2	3	4
$\hat{\theta}_{x_a}$	.01	.52	.46	.01
$\hat{\theta}_{x_b}$	.01	.52	.46	.01
$\hat{\theta}_{x_c}$	.98	.02	.00	.00
$\hat{\theta}_{x_d}$	.90	.10	.00	.00

$$Loss(x, y) = \underbrace{-\langle y, \log(\frac{1}{Z} \overset{\hat{y}}{f(x)}) \rangle}_{\text{cross entropy}} + \underbrace{\lambda}_{\text{weight}} \cdot \underbrace{t(x)}_{\text{CP feedback}}$$

Domains

Marginals

$$t(x) = L_1(x, C) = \sum_k |C_k(x) - f_k(x)|$$

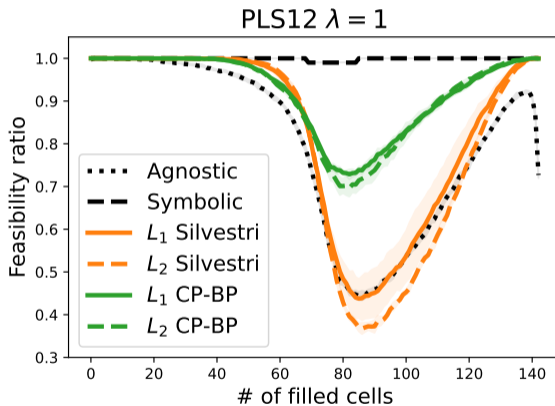
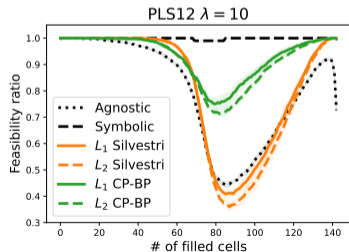
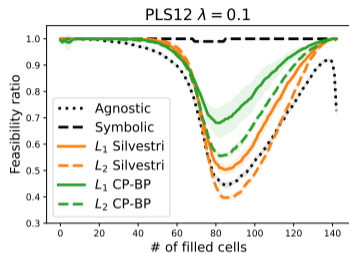
$$t(x) = L_1(x, \hat{\theta}) = \sum_k |\hat{\theta}_k(x) - f_k(x)|$$

$$t(x) = L_2(x, C) = \sum_k (C_k(x) - f_k(x))^2$$

$$t(x) = L_2(x, \hat{\theta}) = \sum_k (\hat{\theta}_k(x) - f_k(x))^2$$

$$C_k(x) \in \{0, 1\}$$

$$\hat{\theta}_k(x) \in [0, 1]$$



$$\text{Loss}(x, y) = \underbrace{-\langle y, \log(\frac{1}{Z} f(x)) \rangle}_{\text{cross entropy}} + \underbrace{\lambda}_{\text{weight}} \cdot \underbrace{t(x)}_{\text{CP feedback}}$$

Domains

Marginals

$$t(x) = L_1(x, C) = \sum_k |C_k(x) - f_k(x)|$$

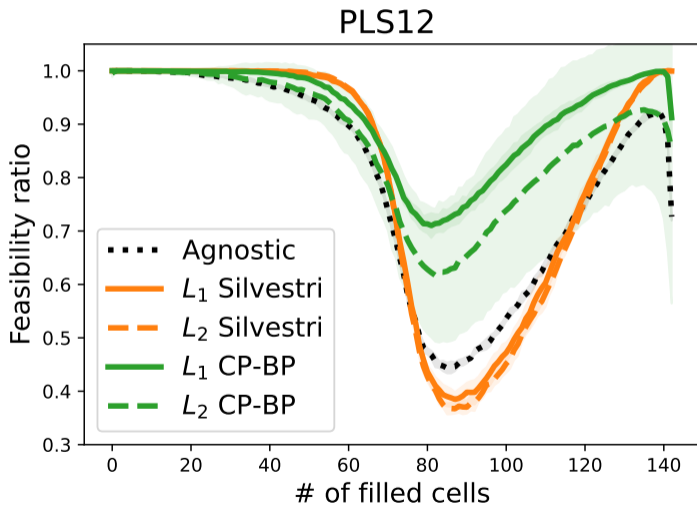
$$t(x) = L_1(x, \hat{\theta}) = \sum_k |\hat{\theta}_k(x) - f_k(x)|$$

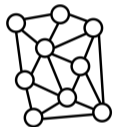
$$t(x) = L_2(x, C) = \sum_k (C_k(x) - f_k(x))^2$$

$$t(x) = L_2(x, \hat{\theta}) = \sum_k (\hat{\theta}_k(x) - f_k(x))^2$$

$$C_k(x) \in \{0, 1\}$$

$$\hat{\theta}_k(x) \in [0, 1]$$





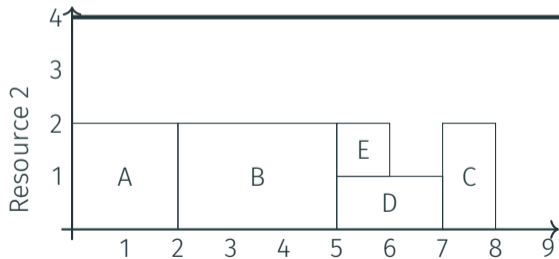
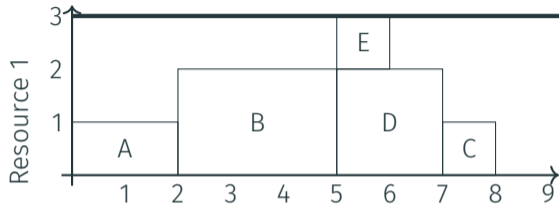
- Type of graph used: Bipartite heterogeneous graph
- Key technology:
  - Message passing
- How this helps:
  - Computation of marginals

# WHEN ML HELPS CP: RCPSP USING GNNS

---

Task	$p_i$	$c_{ir_1}$	$c_{ir_2}$	SUCC
A	2	1	2	B C D
B	3	2	2	E
C	1	1	2	
D	2	2	1	C
E	1	1	1	C

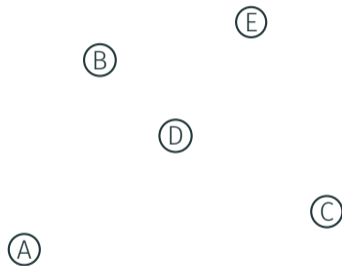
$C_{r_1} = 3$  and  $C_{r_2} = 4$





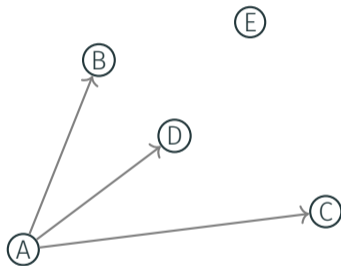
Task	$p_i$	$c_{ir_1}$	$c_{ir_2}$	SUCC
A	2	1	2	B C D
B	3	2	2	E
C	1	1	2	
D	2	2	1	C
E	1	1	1	C

$$C_{r_1} = 3 \text{ and } C_{r_2} = 4$$



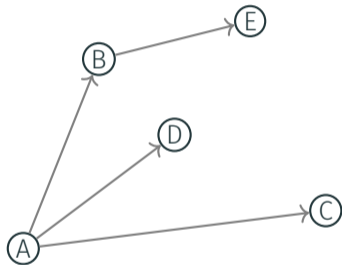
Task	$p_i$	$c_{ir_1}$	$c_{ir_2}$	SUCC
A	2	1	2	B C D
B	3	2	2	E
C	1	1	2	
D	2	2	1	C
E	1	1	1	C

$$C_{r_1} = 3 \text{ and } C_{r_2} = 4$$



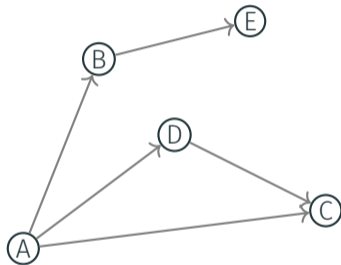
Task	$p_i$	$c_{ir_1}$	$c_{ir_2}$	SUCC
A	2	1	2	B C D
B	3	2	2	E
C	1	1	2	
D	2	2	1	C
E	1	1	1	C

$$C_{r_1} = 3 \text{ and } C_{r_2} = 4$$



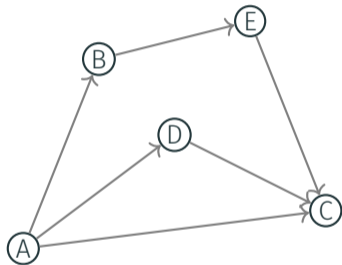
Task	$p_i$	$c_{ir_1}$	$c_{ir_2}$	SUCC
A	2	1	2	B C D
B	3	2	2	E
C	1	1	2	
D	2	2	1	C
E	1	1	1	C

$$C_{r_1} = 3 \text{ and } C_{r_2} = 4$$



Task	$p_i$	$c_{ir_1}$	$c_{ir_2}$	SUCC
A	2	1	2	B C D
B	3	2	2	E
C	1	1	2	
D	2	2	1	C
E	1	1	1	C

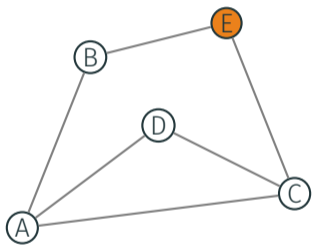
$$C_{r_1} = 3 \text{ and } C_{r_2} = 4$$

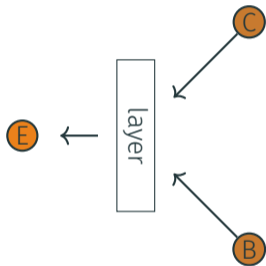
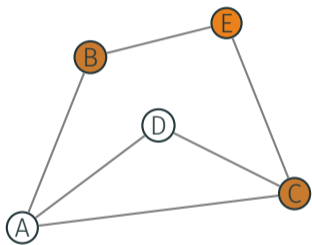


Main principle: for each node, creating an embedding of its neighborhood

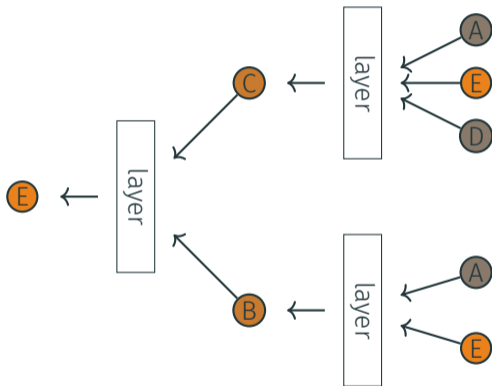
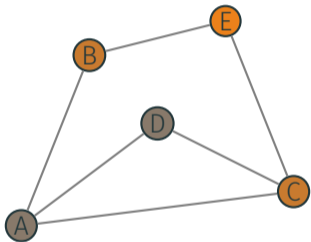
Tasks:

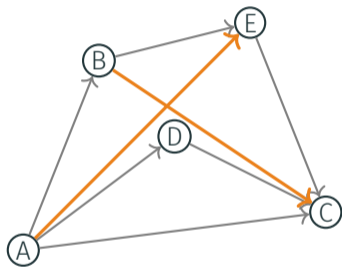
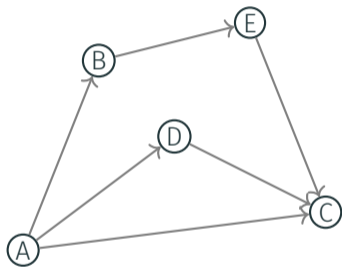
- Graph classification
- Node prediction
- Link prediction



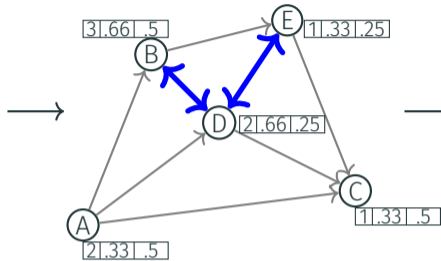




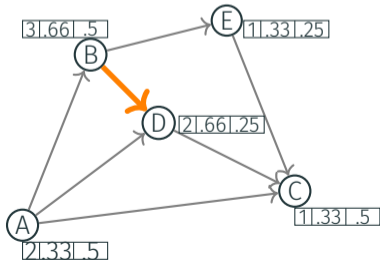




Task	$p_i$	$c_{ir_1}$	$c_{ir_2}$	SUCC
A	2	1	2	B C D
B	3	2	2	E
C	1	1	2	
D	2	2	1	C
E	1	1	1	C



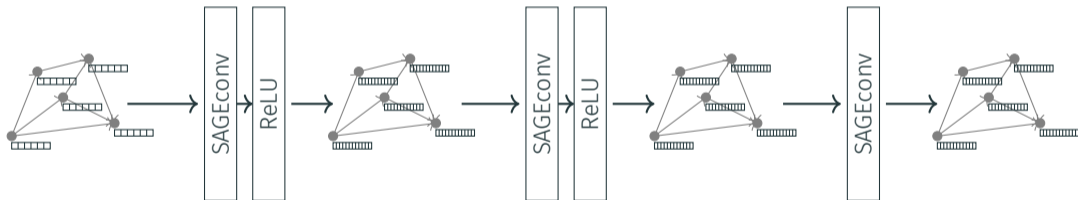
GNN + MLP



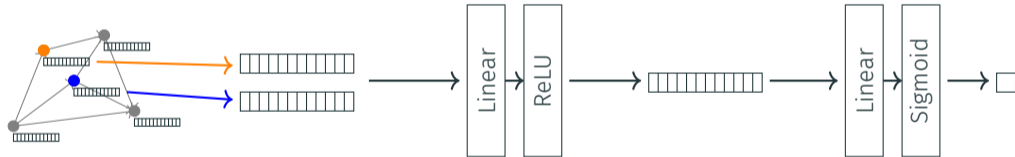
solver

solution

Goal: creates, for each node, embedding of the neighborhood

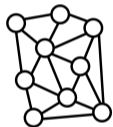


Goal: evaluate, given a candidate edge, its likeliness to exist



Two usages of the learned precedences:

- additional constraints:
  - reduces search space
  - restriction of the problem
  - improve solution for a few instances
- task ordering:
  - preserve solutions
  - best first solution



- Type of graph used: Homogeneous directed graphs
- Key technology:
  - GNNs
- Key operation:
  - Transitive closure
- How this helps:
  - Reduction of the diameter
  - Better generalization
  - Computation of embeddings

# CONCLUSION

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## CP helps ML

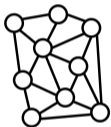
- Help with satisfying (hard) constraint



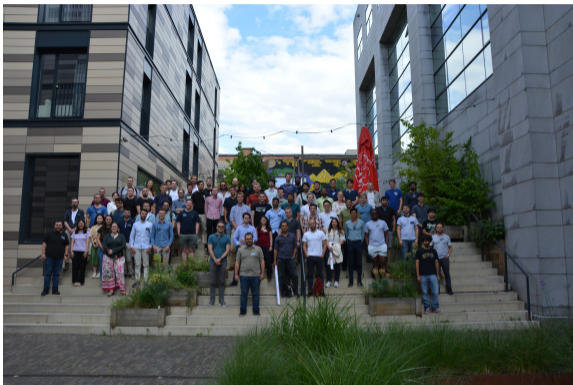
## ML helps CP

- Deal with (big) data

Always look at the graph side of problems



- Designs benefits from properties of underlying graphs
- Lots of tools/library/algorithms for graphs ready to use
- Known operations can create the graph you need



<https://youtube.com/playlist?list=PLcByDTr7vRTYJ2s6DL-3bzjGwtQif33y3>

Thank you for listening!

Any questions?

<https://hverhaeghe.bitbucket.io/>

### ML for CP

- Sunny-CP: R. Amadini, M. Gabbrielli, and J. Mauro. "A Multicore Tool for Constraint Solving". In IJCAI 2015.
- SeaPearl: F. Chalumeau, I. Coulon, Q. Cappart, and L.-M. Rousseau. "SeaPearl: A Constraint Programming Solver Guided by Reinforcement Learning". In CPAIOR 2021. <https://corail-research.github.io/seapearl/>
- Constraint acquisition: S. Prestwich, E. Freuder, B. O'Sullivan, and D. Browne. "Classifier-based constraint acquisition". In AMAI 2021.

### CP for ML

- Clustering: T. Guns, T.-B.-H. Dao, C. Vrain, and K.-C. Duong. "Repetitive Branch-and-Bound Using Constraint Programming for Constrained Minimum Sum-of-Squares Clustering". In ECAI 2016.
- Visual Sudoku: M. Mulamba, J. Mandi, R. Canoy, and T. Guns. "Hybrid classification and reasoning for image-based constraint solving"
- PLS experiment: M. Silvestri, M. Lombardi, and M. Milano. "Injecting domain knowledge in neural networks: a controlled experiment on a constrained problem". In CPAIOR 2021.